

## The Farseer Trilogy Set Books 1 3 In Series

The Dark Wild Dragon Haven The Tawny Man Trilogy 3-Book Bundle The Rain Wilds Chronicles Golden Fool City of Blades Blood of Dragons Fool's Fate Curse of the Bane Renegade's Magic The New Age (The Erth Dragons #3) Mad Ship City of Dragons The White Tower Ship of Magic (The Liveship Traders, Book 1) Assassin's Creed Odyssey The Windsingers (The Ki and Vandien Quartet, Book 2) The Adamantine Palace Zoe's Rescue Zoo: The Little Llama Assassin's Apprentice (The Illustrated Edition) Fool's Errand The Rogue Crew The Girl From the Other Side: Si ú il, a R ú n Vol. 1 Royal Assassin Shorefall The Wilful Princess and the Piebald Prince Dragon Keeper with Bonus Material Necroscope II: Vamphyri! The Stormlight Archive, Books 1-3 Thinblade For the Love of Books The Farseer Trilogy 3-Book Bundle Chitty Chitty Bang Bang Ship of Destiny Forest Mage (The Soldier Son Trilogy, Book 2) Fitz and the Fool 3. Assassin's Fate Fool's Assassin Shaman's Crossing Assassin's Quest Wizard of the Pigeons

### The Dark Wild

### Dragon Haven

Fantastic series for animal lovers everywhere. Perfect for fans of Holly Webb! Zoe loves living at her uncle's rescue zoo because there is always something exciting going on. And Zoe has an amazing secret She can actually TALK to the animals! Zoe is delighted that Lottie the baby llama has come to live at the rescue zoo! She'll be the star of the winter show, but can Zoe help Lottie find some llama friends?

### The Tawny Man Trilogy 3-Book Bundle

Now thirteen years old, Tom Ward continues his apprenticeship with the Spook as they confront a dangerous bane who can control people's thoughts.

### The Rain Wilds Chronicles

"After gathering together the Last Wild, the last animals still alive, Kester Jaynes is faced with a new task--facing the Dark Wild, the animals who live underground and want to destroy humankind"--

### Golden Fool

" Fantasy as it ought to be written . . . Robin Hobb ' s books are diamonds in a sea of zircons. " —George R. R. Martin For fifteen years Fitz Chivalry Farseer has lived in self-imposed exile, assumed to be dead by almost all who once cared about him. But now, into his isolated life, visitors begin to arrive:

Fitz ' s mentor from his assassin days; a hedge-witch who foresees the return of a long-lost love; and the Fool, the former White Prophet, who beckons Fitz to fulfill his destiny. Then comes the summons he cannot ignore. Prince Dutiful, the young heir to the Farseer throne, has vanished. Fitz, possessed of magical skills both royal and profane, is the only one who can retrieve him in time for his betrothal ceremony, thus sparing the Six Duchies profound political embarrassment . . . or worse. But even Fitz does not suspect the web of treachery that awaits him—or how his loyalties will be tested to the breaking point. Praise for Robin Hobb and Fool ' s Errand “ [Robin] Hobb has created a world brimming with detail and complexity [and] once again proves herself a full master of the epic fantasy. ” —Tulsa World “ Splendid . . . Despite some truly wrenching twists, there is a welcome sense of new beginnings. ” —Locus

### City of Blades

The stirring conclusion to The Soldier Son Trilogy—the acclaimed epic tale of duty, destiny, and magic by New York Times bestselling master fantasist Robin Hobb Loyal, privileged, and brave, Nevare Burvelle proudly embraced his preordained role as soldier in the service of the King of Gernia—unaware of the strange turns his life would ultimately take. Exposed to a plague of enemy sorcery that felled many of his compatriots, he prevailed, but at a terrible cost to his soul, body, and heart. Now he stands wrongly accused of unspeakable crimes—including murder, the most heinous of them all. Condemned by his brother soldiers and sentenced to death, Nevare has no option but to escape. Suddenly he is an outcast and a fugitive—a hostage to the Speck magic that shackles him to a savage alter ego who would destroy everything Nevare holds dear. With nowhere to turn—except, perhaps, to the Speck woman Lisana, the enemy whom he loves—he is mired in soul-rending despair. But from out of the darkness comes a bright spark of hope. Perhaps, somehow, the hated magic that has long abused Nevare can be used by him instead. Could he not learn to wield this mighty weapon for his own purposes rather than be enslaved by it? But down what perilous road will this desperate new quest lead him? And what will be the outcome and the ultimate new incarnation of Nevare Burvelle?

### Blood of Dragons

When second son Alexander Valentine loses his brother to an assassin's arrow, he discovers that his family protects an ancient secret and reluctantly finds himself at the center of the final battle of a war that was supposed to have ended two thousand years ago. Pursued by the dark minions of an ancient enemy, Alexander flees to the mountain city of Glen Morillian where he discovers that he is the heir to the throne of Ruatha, one of the Seven Isles, but before he can claim the throne he must recover the ancient Thinblade. Seven were forged by the first Sovereign of the Seven Isles and bound to the bloodline of each of the seven Island Kings in exchange for their loyalty to the Old Law. Each sword is as long as a man's arm, as wide as a man's thumb and so thin it can't be seen when viewed from the edge. Thinblade is the story of Alexander's quest to find the ancient sword, claim the throne of Ruatha and raise an army to stand against the enemy that has awoken to claim dominion over all of the Seven Isles.

### Fool's Fate

From renowned master of lovecraft-style horror Brian Lumley, comes *Necroscope II: Vamphyri!*, the second book in the *Necroscope®* series. Not the end of life, Harry Keogh discovered--and not the end of his battle against the terrible evil of vampires. In a secluded English village, Yulian Bodescu plots his takeover of the world. Imbued with a vampire's powers before his birth, Bodescu rules men's minds and bodies with supernatural ease. He is secretly creating an army of vampiric monsters, things that once were men but were now walking masses of destructive hunger! Harry Keogh, *Necroscope*, thought that the war with the vampires had ended with the destruction of Boris Dragasani--and of Harry's body! But the man who talks to the dead lives on, more powerful than ever, able to transport himself instantly to any spot on the globe and to speak mind-to-mind with both the living and the dead. Are Harry's new powers enough to defeat Yulian Bodescu and his legion of monsters--or will the vampire army overrun the living earth? At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

### Curse of the Bane

This Stormlight Archive discounted ebundle includes: *The Way of Kings*, *Words of Radiance*, *Oathbringer* The #1 New York Times bestselling epic fantasy series by Brandon Sanderson! The Stormlight Archive is the wildly imaginative epic fantasy from New York Times bestselling author Brandon Sanderson: welcome to the remarkable world of Roshar, a world of stone and storms. Uncanny tempests of incredible power sweep across the rocky terrain so frequently that they have shaped ecology and civilization alike. Roshar is shared by humans and the enigmatic, humanoid Parshendi, with whom they are at war. It has been centuries since the fall of the ten consecrated orders known as the Knights Radiant, but their Shardblades and Shardplate remain. Men trade kingdoms for Shardblades. Wars were fought for them, and won by them, but in the war against the Parshendi, the ancient weapons and armor may not be enough. Speak again the ancient oaths: Life before death. Strength before weakness. Journey before Destination. and return to men the Shards they once bore. The Knights Radiant must stand again. --- Other Tor books by Brandon Sanderson *The Cosmere* *The Stormlight Archive* *The Way of Kings* *Words of Radiance* *Edgedancer* (Novella) *Oathbringer* *The Mistborn trilogy* *Mistborn: The Final Empire* *The Well of Ascension* *The Hero of Ages* *Mistborn: The Wax and Wayne series* *Alloy of Law* *Shadows of Self* *Bands of Mourning* *Collection Arcanum Unbounded* Other Cosmere novels *Elantris* *Warbreaker* *The Alcatraz vs. the Evil Librarians series* *Alcatraz vs. the Evil Librarians* *The Scrivener's Bones* *The Knights of Crystallia* *The Shattered Lens* *The Dark Talent* *The Rithmatist series* *The Rithmatist* Other books by Brandon Sanderson *The Reckoners* *Steelheart* *Firefight* *Calamity* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

### Renegade's Magic

A triumphant return to the world of *City of Stairs*. A generation ago, the city of Voortyashtan was the stronghold of the god of war and death, the birthplace of fearsome supernatural sentinels who killed and subjugated millions. Now, the city's god is dead. The city itself lies in ruins. And to its new military occupiers, the once-powerful capital is a wasteland of sectarian violence and bloody uprisings. So it makes perfect sense that General Turyin Mulaghesh—foul-mouthed hero of the battle of Bulikov, rumored war criminal, ally of an embattled Prime Minister—has been exiled there to count down the days until she can draw her pension and be forgotten. At least, it makes the perfect cover story. The truth is that the general has been pressed into service one last time, dispatched to investigate a discovery with the potential to change the world--or destroy it. The trouble is that this old soldier isn't sure

she's still got what it takes to be the hero.

## The New Age (The Erth Dragons #3)

For a thousand years magic has been outlawed and its wielders rounded up and taken to The White Tower for purging. Those unfortunate enough to be born with the gift struggle every day to keep their identities hidden. The Jun'ri have ruled over the Van'ae since the fall of the wizard order, but the winds of change are beginning to shift. Magic is on the rise. Those that seek to exploit it as well as those that seek to defend it will once again be forced to stand and fight. At sixteen, TY knows he's different. With the arrival of the Black Watch in Easthaven, his family is forced to reveal a secret that threatens to strip away everything he held to be true. The answer to who he is will not only threaten his life, but the lives of everyone around him. Thrown into an age old war, Ty is forced to use the one thing he fears the most in order to survive . . . magic. No prisoner has ever escaped the White Tower. FERRIN is determined to be the first. After enduring extensive torture by a sadistic Inquisitor, Ferrin is told that he will suffer the Chambers of Purging if he does not help them create magic-infused weapons for their growing army. As Guardian Protector to the High King, AYRION is no stranger to battle. With a neighboring kingdom threatening war, dark creatures of magic growing at an alarming rate, and a hidden enemy plotting from within the palace walls, he has no choice but to unleash his twin blades before everything he holds dear is ripped away. VALTOR, Arch Chancellor of the White Tower and newly promoted advisor to Prince Dakaran, has been using his position to not only round up any and all gifted wielders as he works to build an army for what he perceives will be an epic battle between those with magic and those without.

## Mad Ship

“ A truly extraordinary saga . . . The characterizations are consistently superb, and [Hobb] animates everything with love for and knowledge of the sea. ” —Booklist As Bingtown slides toward disaster, clan matriarch Ronica Vestrit, branded a traitor, searches for a way to bring the city ' s inhabitants together against a momentous threat. Meanwhile, Althea Vestrit, unaware of what has befallen Bingtown and her family, continues her perilous quest to track down and recover her liveship, the Vivacia, from the ruthless pirate Kennit. Bold though it is, Althea ' s scheme may be in vain. For her beloved Vivacia will face the most terrible confrontation of all as the secret of the liveships is revealed. It is a truth so shattering, it may destroy the Vivacia and all who love her, including Althea ' s nephew, whose life already hangs in the balance. Praise for Robin Hobb and the Liveship Traders Trilogy “ Fantasy as it ought to be written . . . Robin Hobb ' s books are diamonds in a sea of zircons. ” —George R. R. Martin “ A major work of high fantasy, reading like a cross between Tolkien and Patrick O ' Brian . . . one of the finest fantasy sagas to bridge the millennium. ” —Publishers Weekly “ Rich, complex . . . [Hobb ' s] plotting is complex but tightly controlled, and her descriptive powers match her excellent visual imagination. But her chief virtue is that she delineates character extremely well. ” —Interzone

## City of Dragons

The acclaimed New York Times bestselling author of Dragon Keeper returns with a second enthralling tale of dragons and humans, adventure and

discovery, love and freedom Centuries had passed since dragons last roamed the war-torn world of the Rain Wild River. But as peace once again settled upon the land, a lost generation of sea serpents—ancient, half-starved, and weary—returned to cocoon, certain that they would be reborn as the beautiful and powerful dragons of legend. But their arduous journey exacted a heavy toll, and the proud serpents emerged as sickly, half-formed beasts, unable to fly or hunt . . . or thrive. For years now they have been trapped on a swampy riverbank between forest and river, hungry and barely alive, reliant on humans to provide for them. With their survival at stake, fifteen dragons—among them the wise golden Mercor, the haughty and dazzling silver-blue queen Sintara, and the delicate copper beauty Relpda—have set off on a dangerous trek into the unknown, up the Rain Wild River, in hopes of rediscovering the ancient Elderling city of Kelsingra, the lost haven for dragons and Elderlings alike. The dragons are accompanied by a disparate group of human keepers, rejects from Rain Wild society. They, too, yearn to find Kelsingra and create a home of their own, one in which they may make their own rules and decide their own fate. But is Kelsingra real or merely a fragment of a glorified past buried deep in the dragons' shared memories? No map exists to guide them, and the noble creatures find their ancient recollections of little use in a land changed by generations of flooding and seismic chaos. As the dragons, the humans—including the strong and defiant Rain Wild girl Thymara; the wealthy dragon scholar and Trader's wife, Alise; and her companion, the urbane Sedric—and their magical supply barge, captained by the gruff Leftrin, forge their way ever deeper into uncharted wilderness, human and beast alike discover they are changing in mysterious and dangerous ways. While the bonds between them solidify, starvation, flashfloods, and predators will imperil them all. But dragons and humans soon learn that the most savage threats come from within their own company . . . and not all of them may survive. Returning to the territory of her beloved Liveship Traders and Tawny Man trilogies, New York Times bestselling author Robin Hobb creates a lush and ultimately triumphant tale set in an imaginative world of magic and wonder as compelling and emotionally resonant as our own.

### The White Tower

The power of the Realms depends on its dragons. With their terrifying natures tempered by a mysterious liquid, they are ridden by the aristocracy and bred for hunting and war. But as dangerous political maneuverings threaten the empire, a single dragon has gone missing. And even one dragon returned to its full intelligence and fury could spell disaster for the Realms

### Ship of Magic (The Liveship Traders, Book 1)

Since Robin Hobb's debut novel took the fantasy world by storm, the adventures of her beloved assassin FitzChivalry Farseer have spawned a sweeping epic that spans more than a dozen books—and counting. Discover the phenomenon from the beginning with this eBook bundle of the original trilogy: ASSASSIN'S APPRENTICE ROYAL ASSASSIN ASSASSIN'S QUEST Young Fitz is the bastard son of the noble Prince Chivalry, raised in the shadow of the royal court by his father's gruff stableman. He is treated as an outcast by all the royalty except the devious King Shrewd, who has him secretly tutored in the arts of the assassin. For in Fitz's blood runs the magic Skill—and the darker knowledge of a child raised with the stable hounds and rejected by his family. As barbarous raiders ravage the coasts, Fitz is growing to manhood. Soon he will face his first dangerous, soul-shattering mission. And though some regard him as a threat to the throne, he may just be the key to the survival of the kingdom. Praise for Robin Hobb and the Farseer Trilogy “ Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons. ” —George R. R. Martin “ A gleaming debut in the

crowded field of epic fantasies . . . a delightful take on the powers and politics behind the throne. ” —Publishers Weekly, on Assassin ’ s Apprentice “ This is the kind of book you fall into, and start reading slower as you get to the end, because you don ’ t want it to be over. ” —Steven Brust, on Assassin ’ s Apprentice “ [Robin] Hobb continues to revitalize a genre that often seems all too generic, making it new in ways that range from the subtle to the shocking. ” —Locus, on Royal Assassin “ [Royal Assassin] reaches astonishing new heights. . . . The Farseer saga is destined for greatness—a must-read for every devotee of epic fantasy. ” —Sense of Wonder “ An enthralling conclusion to this superb trilogy, displaying an exceptional combination of originality, magic, adventure, character, and drama. ” —Kirkus Reviews (starred review), on Assassin ’ s Quest “ Superbly written, wholly satisfying, unforgettable: better than any fantasy trilogy in print—including mine! ” —Melanie Rawn, on Assassin ’ s Quest

### Assassin's Creed Odyssey

As a magical revolution remakes a city, an ancient evil is awakened in a brilliant new novel from the Hugo-nominated author of Foundryside and the Divine Cities trilogy. A few years ago, Sancia Grado would ’ ve happily watched Tevanne burn. Now, she ’ s hoping to transform her city into something new. Something better. Together with allies Orso, Gregor, and Berenice, she ’ s about to strike a deadly blow against Tevanne ’ s cruel robber-baron rulers and wrest power from their hands for the first time in decades. But then comes a terrifying warning: Crasedes Magnus himself, the first of the legendary hierophants, is about to be reborn. And if he returns, Tevanne will be just the first place to feel his wrath. Thousands of years ago, Crasedes was an ordinary man who did the impossible: Using the magic of scrying—the art of imbuing objects with sentience—he convinced reality that he was something more than human. Wielding powers beyond comprehension, he strode the world like a god for centuries, meting out justice and razing empires single-handedly, cleansing the world through fire and destruction—and even defeating death itself. Like it or not, it ’ s up to Sancia to stop him. But to have a chance in the battle to come, she ’ ll have to call upon a god of her own—and unlock the door to a scrying technology that could change what it means to be human. And no matter who wins, nothing will ever be the same. The awe-inspiring second installment of the Founders Trilogy, Shorefall returns us to the world Robert Jackson Bennett created in his acclaimed Foundryside . . . and forges it anew.

### The Windsingers (The Ki and Vandien Quartet, Book 2)

‘ As addictive as morphine ’ THE TIMES From the author of the classic Farseer trilogy, SHIP OF MAGIC is the first part of the Liveship Traders. Set in a land bordering the Six Duchies, Robin Hobb begins her epic tale of pirates, talking ships, magic, sea serpents, slave revolts, dashing heroes and bloody battles.

### The Adamantine Palace

“ A truly extraordinary saga . . . The characterizations are consistently superb, and [Hobb] animates everything with love for and knowledge of the sea. ” —Booklist As the ancient tradition of Bingtown ’ s Old Traders slowly erodes under the cold new order of a corrupt ruler, the Vestrits anxiously await the return of their liveship—a rare magic ship carved from sentient wizardwood, which bonds the ships mystically with those who sail them. And

Althea Vestrit waits even more avidly, living only to reclaim the ship as her lost inheritance and captain her on the high seas. But the Vivacia has been seized by the ruthless pirate captain Kennit, who holds Althea's nephew and his father hostage. Althea and her onetime sea mate Brashen resolve to liberate the liveship—but their plan may prove more dangerous than leaving the Vivacia in Kennit's ambitious grasp. **BONUS:** This edition includes an excerpt from Robin Hobb's *Ship of Destiny*. Praise for Robin Hobb and the *Liveship Traders Trilogy* “ Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons. ” —George R. R. Martin “ A major work of high fantasy, reading like a cross between Tolkien and Patrick O'Brian . . . one of the finest fantasy sagas to bridge the millennium. ” —Publishers Weekly “ Rich, complex . . . [Hobb's] plotting is complex but tightly controlled, and her descriptive powers match her excellent visual imagination. But her chief virtue is that she delineates character extremely well. ” —Interzone

### Zoe's Rescue Zoo: The Little Llama

For a limited time, experience the beginning of the *Rain Wilds Chronicles* series at a special price, including bonus excerpts from other books in the series. In *Dragon Keeper*, too much time has passed since the powerful dragon Tintaglia helped the people of the Trader cities stave off an invasion of their enemies. The Traders have forgotten their promises, weary of the labor and expense of tending earthbound dragons who were hatched weak and deformed by a river turned toxic. If neglected, the creatures will rampage—or die—so it is decreed that they must move farther upriver toward Kelsingra, the mythical homeland whose location is locked deep within the dragons' uncertain ancestral memories. Thymara, an unschooled forest girl, and Alise, wife of an unloving and wealthy Trader, are among the disparate group entrusted with escorting the dragons to their new home. And on an extraordinary odyssey with no promise of return, many lessons will be learned—as dragons and tenders alike experience hardships, betrayals . . . and joys beyond their wildest imaginings.

### Assassin's Apprentice (The Illustrated Edition)

“ Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons. ” —George R. R. Martin Fitz has survived his first hazardous mission as king's assassin, but is left little more than a cripple. Battered and bitter, he vows to abandon his oath to King Shrewd, remaining in the distant mountains. But love and events of terrible urgency draw him back to the court at Buckkeep, and into the deadly intrigues of the royal family. Renewing their vicious attacks on the coast, the Red-Ship Raiders leave burned-out villages and demented victims in their wake. The kingdom is also under assault from within, as treachery threatens the throne of the ailing king. In this time of great danger, the fate of the kingdom may rest in Fitz's hands—and his role in its salvation may require the ultimate sacrifice. **BONUS:** This edition includes an excerpt from Robin Hobb's *Assassin's Quest*. Praise for Robin Hobb and *Royal Assassin* “ [Robin] Hobb continues to revitalize a genre that often seems all too generic, making it new in ways that range from the subtle to the shocking. ” —Locus “ [Royal Assassin] reaches astonishing new heights. . . . The Farseer saga is destined for greatness—a must-read for every devotee of epic fantasy. ” —Sense of Wonder

### Fool's Errand

New York Times bestselling author Robin Hobb returns to world of the Rain Wilds—called “ one of the most gripping settings in modern fantasy ” (Booklist)—in *City of Dragons*. Continuing the enthralling journey she began in her acclaimed *Dragon Keeper* and *Dragon Haven*, Hobb rejoins a small group of weak, half-formed and unwanted dragons and their displaced human companions as they search for a legendary sanctuary. Now, as the misfit band approaches its final destination, dragons and keepers alike face a challenge so insurmountable that it threatens to render their long, difficult odyssey utterly meaningless. Touching, powerful, and dazzlingly inventive, Hobb ’ s *City of Dragons* is not to be missed—further proof that this author belongs alongside Raymond E. Feist, Terry Brooks, and Lois McMaster Bujold in the pantheon of fantasy fiction ’ s true greats.

### The Rogue Crew

*The Windsingers* is Megan Lindholm ’ s second novel, following *Harpy ’ s Flight*, which introduced her popular gypsy characters, Ki and Vandien.

### The Girl From the Other Side: Si ú il, a R ú n Vol. 1

Ian Fleming ’ s beloved original text — newly illustrated by Joe Berger! “ Crackpot ” is what everybody calls the Pott family. So when they go to buy a new car and come back with a wreck, nobody is surprised. Except for the Potts themselves. First, the car has a name. And she tells them what it is. Then they find out that she can fly. And swim. . . . *Chitty Chitty Bang Bang* is a car on a mission to stop a criminal gang in its tracks — and she is taking the Potts with her! Jump into the world ’ s most loved magical car for her first adventure.

### Royal Assassin

A celebration of the meaning and comfort printed books bring to our homes and lives, from the curation and design experts at Juniper Books. Explore the significance of the home library, embellished with alluring photography and illustrations, in a keepsake worthy of any bibliophile ’ s collection. For the Love of Books shares the vision of Juniper Books, a business that embraces the roles that books fulfill in our lives and their staying power. It recounts the history of books and private libraries, and champions the resilience of books in the digital era. Dive into the nuances that define books for reading, books for decoration, and books for inspiration. Instructive chapters provide useful details for creating and curating one ’ s own home library, whether it be a single shelf or multiple rooms each with their own collection. You will never look at your bookshelves the same way again. For the Love of Books is about storytelling beyond the pages of our favorite books. Our books—the ones we choose to keep—tell the story of who we are. They remind us who we once were and who we aspire to be. Thatcher Wine founded Juniper Books in 2001. The company creates custom libraries and has perfected the art of turning books inside out to allow for books to tell stories not just to us, but about us. Working with booklovers, homeowners, and designers, Juniper Books has provided the world with a fresh new approach to the printed book. Thatcher grew up in New York City where his parents owned and operated *The Quilted Giraffe*, one of the most innovative restaurants in America. Thatcher graduated from Dartmouth College with a degree in history and art history and lives in Boulder, Colorado. Elizabeth Lane is the founder of *Quarterlane*, a quarterly subscription book service which merged with Juniper Books in 2018. She is also the book buyer for her local independent bookstore, *Partners Village Store and Kitchen* in Westport, Massachusetts. Prior to working in books,

Elizabeth worked in contemporary visual art—in galleries, nonprofit initiatives and museums in New York, Austin, and Chicago. Elizabeth graduated from Davidson College with a degree in art history and received her masters degree from the School of the Art Institute of Chicago.

### Shorefall

The final volume in Robin Hobb's popular Rain Wilds fantasy series, *Blood of Dragons* completes the story of the dragons, their keepers, and their quest to find the lost city of Kelsingra—and the mythical silver wells that the dragons need to survive. Can Tintaglia and the Elderlings unlock the secrets of the ancient city? Or are they doomed to extinction? The world of Robin Hobb's Rain Wilds series has been praised by Booklist as "one of the most gripping settings in modern fantasy," and Publishers Weekly called the Rain Wilds books "a meticulously realized fantasy tale" and "a welcome addition to contemporary dragon lore."

### The Wilful Princess and the Piebald Prince

' Fantasy as it ought to be written ' George R.R. Martin

### Dragon Keeper with Bonus Material

Get ready for *Odyssey*: journey deeper in the world of *Assassin's Creed* in the official novel of the highly anticipated new game, coming October 2018. Greece, 5th century BCE. Cassandra is a mercenary of Spartan blood, sentenced to death by her family, cast out into exile. Now she will embark on an epic journey to become a legendary hero - and uncover the truth about her mysterious lineage. The *Assassin's Creed* novels have sold more than 1 million copies around the world, gaining almost 30,000 4 and 5 star reviews. See what readers are already saying about the series that lets you dive deeper into the world behind the highly acclaimed video game series: 'A brilliant read' \*\*\*\*\* 'I love this book' \*\*\*\*\* 'Original and unique' \*\*\*\*\* 'A brilliant accompaniment to the games' \*\*\*\*\*

### Necroscope II: Vamphyri!

Nevare Burvelle is the second son of a second son, destined from birth to carry a sword. The wealthy young noble will follow his father—newly made a lord by the King of Gernia—into the cavalry, training in the military arts at the elite King's Cavella Academy in the capital city of Old Thares. Bright and well-educated, an excellent horseman with an advantageous engagement, Nevare's future appears golden. But as his Academy instruction progresses, Nevare begins to realize that the road before him is far from straight. The old aristocracy looks down on him as the son of a "new noble" and, unprepared for the political and social maneuvering of the deeply competitive school and city, the young man finds himself entangled in a web of injustice, discrimination, and foul play. In addition, he is disquieted by his unconventional girl-cousin Epiny—who challenges his heretofore unwavering world view—and by the bizarre dreams that haunt his nights. For twenty years the King's cavalry has pushed across the grasslands, subduing and settling its nomads and claiming the

territory in Gernia's name. Now they have driven as far as the Barrier Mountains, home to the Speck people, a quiet, forest-dwelling folk who retain the last vestiges of magic in a world that is rapidly becoming modernized. From childhood Nevare has been taught that the Specks are a primitive people to be pitied for their backward ways—and feared for their indigenous diseases, including the deadly Speck plague, which has ravaged the frontier towns and military outposts. The Dark Evening brings the carnival to Old Thares, and with it an unknown magic, and the first Specks Nevare has ever seen . . .

### The Stormlight Archive, Books 1-3

New York Times bestselling author Chris d'Lacey spins the epic conclusion to his saga of the original clash between humans and dragons.

### Thinblade

From New York Times bestselling master storyteller Robin Hobb comes four thrilling fantasies set in the world of the Rain Wilds. Get all four novels in Robin Hobb's The Rain Wilds Chronicles in one e-book, including Dragon Keeper, Dragon Haven, City of Dragons, and Blood of Dragons. This thrilling series tells the story of the resurgence of dragons in a world that both needs and fears them.

### For the Love of Books

“ Fantasy as it ought to be written . . . Robin Hobb ’ s books are diamonds in a sea of zircons. ” —George R. R. Martin Young Fitz is the bastard son of the noble Prince Chivalry, raised in the shadow of the royal court by his father ’ s gruff stableman. He is treated as an outcast by all the royalty except the devious King Shrewd, who has him secretly tutored in the arts of the assassin. For in Fitz ’ s blood runs the magic Skill—and the darker knowledge of a child raised with the stable hounds and rejected by his family. As barbarous raiders ravage the coasts, Fitz is growing to manhood. Soon he will face his first dangerous, soul-shattering mission. And though some regard him as a threat to the throne, he may just be the key to the survival of the kingdom. Praise for Robin Hobb and Assassin ’ s Apprentice “ A gleaming debut in the crowded field of epic fantasies . . . a delightful take on the powers and politics behind the throne. ” —Publishers Weekly “ This is the kind of book you fall into, and start reading slower as you get to the end, because you don ’ t want it to be over. ” —Steven Brust

### The Farseer Trilogy 3-Book Bundle

**NEW YORK TIMES BESTSELLER** Nearly twenty years ago, Robin Hobb burst upon the fantasy scene with the first of her acclaimed Farseer novels, Assassin ’ s Apprentice, which introduced the characters of FitzChivalry Farseer and his uncanny friend the Fool. A watershed moment in modern fantasy, this novel—and those that followed—broke exciting new ground in a beloved genre. Together with George R. R. Martin, Robin Hobb helped pave the way for such talented new voices as Scott Lynch, Brandon Sanderson, and Naomi Novik. Over the years, Hobb ’ s imagination has soared throughout the mythic lands of the Six Duchies in such bestselling series as the Liveship Traders Trilogy and the Rain Wilds Chronicles. But no matter how far she roamed,

her heart always remained with Fitz. And now, at last, she has come home, with an astonishing new novel that opens a dark and gripping chapter in the Farseer saga. FitzChivalry—royal bastard and former king ' s assassin—has left his life of intrigue behind. As far as the rest of the world knows, FitzChivalry Farseer is dead and buried. Masquerading as Tom Badgerlock, Fitz is now married to his childhood sweetheart, Molly, and leading the quiet life of a country squire. Though Fitz is haunted by the disappearance of the Fool, who did so much to shape Fitz into the man he has become, such private hurts are put aside in the business of daily life, at least until the appearance of menacing, pale-skinned strangers casts a sinister shadow over Fitz ' s past . . . and his future. Now, to protect his new life, the former assassin must once again take up his old one. . . . Praise for Fool ' s Assassin “ Hobb knows the complicated workings of the wayward human heart, and she takes time to depict them in her tale, to tell her story sweetly, insistently, compellingly. . . . A book meant to be inhabited rather than run through. ” —The Seattle Times “ [FitzChivalry Farseer is] one of the best characters in fantasy literature. ” —Fantasy Book Review “ [Hobb ' s] prose sparkles, her characters leap off the page. ” —Tordotcom “ Modern fantasy at its irresistible best. ” —The Guardian “ Fantastic . . . emotionally rich storytelling. ” —Library Journal (starred review)

## Chitty Chitty Bang Bang

“ Fantasy as it ought to be written . . . Robin Hobb ' s books are diamonds in a sea of zircons. ” —George R. R. Martin Prince Dutiful has been rescued from his Piebald kidnappers and the court has resumed its normal rhythms. There FitzChivalry Farseer, gutted by the loss of his wolf bondmate, must take up residence at Buckkeep as a journeyman assassin. Posing as a bodyguard, Fitz becomes the eyes and ears behind the walls, guiding a kingdom straying closer to civil strife each day. Amid a multitude of problems, Fitz must ensure that no one betrays the Prince ' s secret—one that could topple the throne: that he, like Fitz, possesses the dread “ beast magic. ” Only Fitz ' s friendship with the Fool brings him solace. But even that is shattered when devastating revelations from the Fool ' s past are exposed. Bereft of support and adrift in intrigue, Fitz finds that his biggest challenge may be simply to survive. **BONUS:** This edition includes an excerpt from Robin Hobb's Fool's Fate. Praise for Robin Hobb and Golden Fool “ [Robin Hobb] ranks near the top of the high fantasy field. . . . [She] juggles all the balls with aplomb, besides providing spot-on characterizations. ” —Publishers Weekly “ Solid storytelling with warmth and heart. ” —The Kansas City Star

## Ship of Destiny

Robin Hobb ' s most popular hero, assassin and “ beast magic ” master FitzChivalry Farseer, returns in this stunning trilogy—an epic of sacrifice, salvation, and untold treachery. For the first time, this convenient eBook bundle brings together all three of the Tawny Man novels: FOOL ' S ERRAND GOLDEN FOOL FOOL ' S FATE For fifteen years Fitz has lived in self-imposed exile, assumed to be dead by almost all who once cared about him. But now, into his isolated life, visitors begin to arrive: Fitz ' s mentor from his assassin days; a hedge-witch who foresees the return of a long-lost love; and the Fool, the former White Prophet, who beckons Fitz to fulfill his destiny. Then comes the summons he cannot ignore. Prince Dutiful, the young heir to the Farseer throne, has vanished. Fitz, possessed of magical skills both royal and profane, is the only one who can retrieve him in time for his betrothal ceremony, thus sparing the Six Duchies profound political embarrassment . . . or worse. But even Fitz does not suspect the web of treachery that awaits him—or how his loyalties will be tested to the breaking point. Praise for Robin Hobb and the Tawny Man Trilogy “ Fantasy as it ought to be written . . .

Robin Hobb ' s books are diamonds in a sea of zircons. " —George R. R. Martin " [Robin] Hobb has created a world brimming with detail and complexity [and] once again proves herself a full master of the epic fantasy. " —Tulsa World, on Fool ' s Errand " Splendid . . . Despite some truly wrenching twists, there is a welcome sense of new beginnings. " —Locus, on Fool ' s Errand " [Robin Hobb] ranks near the top of the high fantasy field. . . . [She] juggles all the balls with aplomb, besides providing spot-on characterizations. " —Publishers Weekly, on Golden Fool " Solid storytelling with warmth and heart. " —The Kansas City Star, on Golden Fool " [Robin] Hobb ' s rich, vibrant and unique world [is] filled with sentient ships, magical beasts, and fascinating characters. . . . Highly recommended. " —Library Journal, on Fool ' s Fate " Rich, enchanting fantasy from one of today ' s best practitioners . . . reminiscent of Ursula Le Guin ' s The Other Wind [and] Anne McCaffrey ' s Pern series. " —BookPage, on Fool ' s Fate

### Forest Mage (The Soldier Son Trilogy, Book 2)

" Fantasy as it ought to be written . . . Robin Hobb ' s books are diamonds in a sea of zircons. " —George R. R. Martin FitzChivalry Farseer has become firmly ensconced in the queen ' s court. Along with his mentor, Chade, and the simpleminded yet strongly Skilled Thick, Fitz strives to aid Prince Dutiful on a quest that could secure peace with the Outislands—and win Dutiful the hand of the Narcheska Elliania. The Narcheska has set the prince an unfathomable task: to behead a dragon trapped in ice on the isle of Aslevjal. Yet not all the clans of the Outislands support their effort. Are there darker forces at work behind Elliania ' s demand? Knowing that the Fool has foretold he will die on the island of ice, Fitz plots to leave his dearest friend behind. But fate cannot so easily be defied. Praise for Robin Hobb and Fool ' s Fate " [Robin] Hobb ' s rich, vibrant and unique world [is] filled with sentient ships, magical beasts, and fascinating characters. . . . Highly recommended. " —Library Journal " Rich, enchanting fantasy from one of today ' s best practitioners . . . reminiscent of Ursula Le Guin ' s The Other Wind [and] Anne McCaffrey ' s Pern series. " —BookPage

### Fitz and the Fool 3. Assassin's Fate

In his acclaimed and beloved Redwall series, New York Times bestselling author Brian Jaques "shows no signs of letting up or slowing down the action." (VOYA) Visit the gentle critters of Mossflower Wood with The Rogue Crew In which the brave hares of the Long Patrol team up with the fearless sea otters of the Rogue Crew to defend Redwall Abbey from the terror of both land and sea—the pirate Razzid Wearat. . .

### Fool's Assassin

" An enthralling conclusion to this superb trilogy, displaying an exceptional combination of originality, magic, adventure, character, and drama. " —Kirkus Reviews (starred review) King Shrewd is dead at the hands of his son Regal. As is Fitz—or so his enemies and friends believe. But with the help of his allies and his beast magic, he emerges from the grave, deeply scarred in body and soul. The kingdom also teeters toward ruin: Regal has plundered and abandoned the capital, while the rightful heir, Prince Verity, is lost to his mad quest—perhaps to death. Only Verity ' s return—or the heir his princess carries—can save the Six Duchies. But Fitz will not wait. Driven by loss and bitter memories, he undertakes a quest: to kill Regal. The journey casts him into deep waters, as he discovers wild currents of magic within him—currents that will either drown him or make him something more than he

was. Praise for Robin Hobb and Assassin ' s Quest “ Fantasy as it ought to be written . . . Robin Hobb ' s books are diamonds in a sea of zircons. ” —George R. R. Martin “ Superbly written, wholly satisfying, unforgettable: better than any fantasy trilogy in print—including mine! ” —Melanie Rawn

### Shaman's Crossing

Internationally-bestselling, critically-acclaimed author Robin Hobb takes readers deep into the history behind the Farseer series in this wonderful novella. This version does not include illustrations by Jackie Morris and is suitable for Kindle and Kindle Paperwhite.

### Assassin's Quest

In a land far away, there were two kingdoms: the Outside, where twisted beasts roamed that could curse with a touch, and the Inside, where humans lived in safety and peace. The girl and the beast should never have met, but when they do, a quiet fairytale begins. This is a story of two people--one human, one inhuman--who linger in the hazy twilight that separates night from day.

### Wizard of the Pigeons

A gorgeously illustrated 35th anniversary edition of the urban fantasy classic, featuring a new foreword by Megan Lindholm and illustrations by Tommy Arnold. Seattle: a place as magical as the Emerald City. Subtle magic seeps through the cracks in the paving stones of the sprawling metropolis. But only the inhabitants who possess special gifts are open to the city's consciousness; finding portents in the graffiti, reading messages in the rubbish or listening to warnings in the skipping-rope chants of children. Wizard is bound to Seattle and her magic. His gift is the Knowing -- a powerful enchantment allowing him to know the truth of things; to hear the life-stories of ancient mummies locked behind glass cabinets, to receive true fortunes from the carnival machines, to reveal to ordinary people the answers to their troubles and to safeguard the city's equilibrium. The magic has its price; Wizard must never have more than a dollar in his pocket, must remain celibate, and he must feed and protect the pigeons. But a threat to Seattle has begun to emerge in the portents. A malevolent force born of Wizard's forgotten past has returned to prey upon his power and taunt him with images of his obscure history; and he is the only wizard in Seattle who can face the evil and save the city, his friends and himself.

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