

The Compleat Ankh Morpork

Gurps DiscworldThe Unseen University Cut Out BookThe Streets Of Ankh-MorporkNationTerry Pratchett's Ethical WorldsGoing PostalThe Ankh-Morpork City Watch Discworld JournalThe Compleat Ankh-MorporkDeath's DomainThe Rincewind TrilogyThe Discworld CompanionLiterary WonderlandsParis By StarlightTales from the Half-ContinentDiscworld Diary 2015 - We R IgersThe Compleat Ankh-MorporkThe Art of Miss Peregrine's Home for Peculiar ChildrenDarwin's WatchThe Science of DiscworldThe Ankh-Morpork ArchivesSubject Twenty-OneI'm the ManThe Discworld AtlasNanny Ogg's CookbookThe Discworld AlmanakTurtle RecallThe Folklore of DiscworldA Slip of the KeyboardPlottedA Tourist Guide To LancreThe World of PooThe Ankh-Morpork Archives: Volume TwoThe Wit and Wisdom of DiscworldDeath and Friends, A Discworld JournalMrs Bradshaw's HandbookThe Boy, the Wolf, and the StarsDodger's Guide to LondonThe Discworld MappThe New Discworld CompanionThe Terry Pratchett Diary

Gurps Discworld

Not just another science book and not just another Discworld novella, *The Science of Discworld* is a creative, mind-bending mash-up of fiction and fact, that offers a wizard's-eye view of our world that will forever change how you look at the universe. Can Unseen University's eccentric wizards and orangutan Librarian possibly shed any useful light on hard, rational Earthly science? In the course of an exciting experiment, the wizards of Discworld have accidentally created a new universe. Within this universe is a planet that they name Roundworld. Roundworld is, of course, Earth, and the universe is our own. As the wizards watch their creation grow, Terry Pratchett and acclaimed science writers Ian Stewart and Jack

Cohen use Discworld to examine science from the outside. Interwoven with the Pratchett's original story are entertaining, enlightening chapters which explain key scientific principles such as the Big Bang theory and the evolution of life on earth, as well as great moments in the history of science.

The Unseen University Cut Out Book

A glorious collection that delves deep into the inception, influences, and literary and historical underpinnings of nearly 100 of our most beloved fictional realms. *Literary Wonderlands* is a thoroughly researched, wonderfully written, and beautifully produced book that spans four thousand years of creative endeavor. From Spenser's *The Fairie Queene* to Wells's *The Time Machine* to Murakami's *1Q84* it explores the timeless and captivating features of fiction's imagined worlds including the relevance of the writer's own life to the creation of the story, influential contemporary events and philosophies, and the meaning that can be extracted from the details of the work. Each piece includes a detailed overview of the plot and a "Dramatis Personae." *Literary Wonderlands* is a fascinating read for lovers of literature, fantasy, and science fiction. Laura Miller is the book's general editor. Co-founder of Salon.com, where she worked as an editor and writer for 20 years, she is currently a books and culture columnist at Slate. A journalist and a critic, her work has appeared in the *New Yorker*, *Harper's*, the *Guardian*, and the *New York Times Book Review*, where she wrote the "Last Word" column for two years. She is the author of *The Magician's Book: A Skeptic's Adventures in Narnia* and editor of the Salon.com *Reader's Guide to Contemporary Authors*.

The Streets Of Ankh-Morpork

The definitive Pratchett accessory - a must-have for lovers of

Read Free The Compleat Ankh Morpork

Discworld. In this humorous spin-off to the "Discworld phenomenon -- Terry Pratchett joins forces with Bernard Pearson to produce the definitive Almanac to the Common Year, 2004.

"Common Year, 2004 being the Year of the Incipient Goat, for the city of Ankh-Morpork and Surrounding Areas & Benefices. Here you will find an essential guide to all aspects of life, and a sure means of ensuring fertility of crops & livestock, also a boon companion in affairs of the HEART & HEALTH, with notes on Husbandry, Physic, Fairs & Marts, and other such information as will render this Publication a staunch companion to Townsman & Tiller of Soil alike. Including homemade remedies for common ailments, recipes, horoscopes, scientific discoveries, a calendar, strange tales and much, much more With witty illustrations, this is an artistically presented package guaranteed to tickle the funny bone of all Pratchett fans.

Nation

For every Pratchett fan, the must-have fully updated guidebook to Discworld! The Discworld, as everyone knows, is a flat world balanced on the backs of four elephants which, in turn, stand on the shell of the giant star turtle, the Great A'Tuin, as it slowly swims through space. It is also a global publishing phenomenon with sales of nearly 85 million books worldwide (and counting). With 39 books in the canon, not including the various guides, maps, diaries, and other tie-in volumes, there's a lot of Discworld to keep track of—more than most fans can manage without magic. Turtle Recall is the ultimate authority on probably the most heavily populated—certainly the most hilarious—setting in fantasy literature and includes a guide to Discworld locales from Ankh-Morpork to Zephis, as well as information to help you distinguish Achmed the Mad from Jack Zweiblumen and the Agatean Empire from the Zoons. Plus much, much more. Covering everything from The

Colour of Magic, the first Discworld novel, through Snuff!, Turtle Recall: The Discworld Companion . . . So Far is the most up-to-the-minute encyclopedia of Terry Pratchett's extraordinary universe available.

Terry Pratchett's Ethical Worlds

Suddenly, condemned arch-swindler Moist von Lipwig found himself with a noose around his neck and dropping through a trapdoor into a government job? By all rights, Moist should be meeting his maker rather than being offered a position as Postmaster by Lord Vetinari, supreme ruler of Ankh-Morpork. Getting the moribund Postal Service up and running again, however, may prove an impossible task, what with literally mountains of decades-old undelivered mail clogging every nook and cranny of the broken-down post office. Worse still, Moist could swear the mail is talking to him. Worst of all, it means taking on the gargantuan, greedy Grand Trunk clacks communication monopoly and its bloodthirsty piratical headman. But if the bold and undoable are what's called for, Moist's the man for the job -- to move the mail, continue breathing, get the girl, and specially deliver that invaluable commodity that every being, human or otherwise, requires: hope.

Going Postal

"The Rincewind Trilogy" is a bumper volume containing the complete text of two novels and one novella, all starring one of the Discworld's most popular characters: the Wizard Rincewind and his irrepressible - and quite intractable - Luggage.

The Ankh-Morpork City Watch Discworld Journal

Read Free The Compleat Ankh Morpork

What if our future lies 40,000 years in our past? Subject Twenty-One is an astonishing debut novel in which a young woman's refusal to accept the status quo opens her eyes to the lies her society is built on. Elise's world is forever changed when she is given the opportunity of a lifetime - to work at the Museum of Evolution and be a Companion to the Neanderthal, Subject Twenty-One, a member of a previously extinct species of human restored to life. As a Sapien, a member of the lowest order of humans, and held responsible for the damages inflicted on the world by previous generations, this job is Elise's chance to escape a stagnating life in an ostracised and impoverished community. But it doesn't take long for Elise to realise that away from the familiarity and safety of her home, her secrets are much harder to conceal. Every day presents a new possibility for being exposed. And the longer she stays the more she comes to realise that little separates her from the exhibits . . . and a cage of her own.

The Compleat Ankh-Morpork

Containing material unavailable for twenty years -- this is a comprehensive guide to the capital city of Terry Pratchett's Discworld, getting to the heart of Ankh-Morpork's secrets, societies and guilds. Ankh-Morpork is a bottomless pit of secrets. It's time to unearth a few more . . . In the second volume of this confidential guide, brave travellers are made privy to the inner workings of more illustrious Ankh-Morpork societies. Disabuse yourself of notions of professionalism under which you may hold the City Watch; discover what serious business is undertaken by the Fools' Guild (joking is no laughing matter); and, should you be lucky, achieve true enlightenment through the teachings of Lu-Tze. One thing's for sure: after you've read this book, Ankh-Morpork's Guilds are going to need to come up with new ways of doing things. Completely revamped and redesigned, this full-colour book contains material

from Discworld Diaries across the decades.

Death's Domain

For more than two decades, Terry Pratchett has been regaling readers with tales of Discworld—a flat world balanced on the backs of four elephants, which are standing on the back of a giant turtle, flying through space. It is a world populated by ineffectual wizards and sharp-as-tacks witches, by tired policemen and devious dictators, by reformed thieves and vampires who have sworn to drink no blood. It is a world that is vastly different from our own . . . except when it isn't. Now, in *The Wit and Wisdom of Discworld*, various nuggets of Pratchett's witty commentary and sagacious observations have been compiled by Pratchett expert Stephen Briggs, a man who, they say, knows even more about Discworld than Terry Pratchett. Within these pages, you'll find musings on: Interior decorating: "It's a fact known throughout the universes that no matter how carefully the colors are chosen, institutional decor ends up as either vomit green, unmentionable brown, nicotine yellow, or surgical appliance pink. By some little-understood process of sympathetic resonance, corridors painted in those colors always smell slightly of boiled cabbage—even if no cabbage is ever cooked in the vicinity." (Equal Rites) Travel: "Any seasoned traveler soon learns to avoid anything wished on them as a 'regional speciality,' because all the term means is that the dish is so unpleasant the people living everywhere else will bite off their own legs rather than eat it. But hosts still press it upon distant guests anyway: 'Go on, have the dog's head stuffed with macerated cabbage and pork noses—it's a regional speciality.'" (The Last Continent) Young men: "And then there was the young male walk. At least women swung only their hips. Young men swung everything, from the shoulders down. You have to try to occupy a lot of space. It makes you look bigger, like a tomcat fluffing his tail.

Read Free The Compleat Ankh Morpork

The boys tried to walk big in self-defense against all those other big boys out there. I'm bad, I'm fierce, I'm cool, I'd like a pint of shandy and me mam wants me home by nine." (Monstrous Regiment)

Class: "'Old money' meant that it had been made so long ago that the black deeds that had originally filled the coffers were now historically irrelevant. Funny, that; a brigand for a father was something you kept quiet about, but a slave-taking pirate for a great-great-great-grandfather was something to boast of over the port. Time turned the evil bastards into rogues, and rogue was a word with a twinkle in its eye and nothing to be ashamed of." (Making Money) . . . and more! Culled from all the Discworld novels, *The Wit and Wisdom of Discworld* confirms Pratchett's place in the pantheon of great satirists and proves why the Chicago Tribune has praised his Discworld as "entertaining and gloriously funny . . . an accomplishment nothing short of magical."

The Rincewind Trilogy

The latest instalment in the Sunday Times-best-selling Science of Discworld series. Roundworld is in trouble again, and this time it looks fatal. Having created it in the first place, the wizards of Unseen University feel vaguely responsible for its safety. They know the creatures who lived there escaped the impending Big Freeze by inventing the space elevator -- they even intervened to rid the planet of a plague of elves, who attempted to divert humanity onto a different time track. But now it's all gone wrong -- Victorian England has stagnated and the pace of progress would embarrass a limping snail. Unless something drastic is done, there won't be time for anyone to invent spaceflight and the human race will be turned into ice-pops. Why, though, did history come adrift? Was it Sir Arthur Nightingale's dismal book about natural selection? Or was it the devastating response by an obscure country vicar called Charles Darwin, whose bestselling *Theology of Species* made it impossible

to refute the divine design of living creatures? Either way, it's no easy task to change history, as the wizards discover to their cost. Can the God of Evolution come to humanity's aid and ensure Darwin writes a very different book? And who stopped him writing it in the first place?

The Discworld Companion

Sir Terry Pratchett left us, far too early, in March 2015. To celebrate his life and works, we've given over the 2017 Discworld Diary - which will be a perennial diary - to remembrances and tributes from some of those who knew and loved him and his extraordinary body of work. Contributors include Neil Gaiman, A S Byatt, Terry Pratchett's literary agent Colin Smythe, co-author of the Long Earth books Stephen Baxter, famed bookseller Rog Peyton, and many more. With an introduction from his daughter Rhianna Pratchett and an afterword from longtime friend and colleague Rob Wilkins.

Literary Wonderlands

One part diary, one part guide to the arcane practices of the funniest creation in modern fantasy, 100% Discworld goodness. With their trademark mix of cultural ephemera, background detail and hilarious one-liners, the Discworld diaries are back. And what better way to start than with the unsung heroes of the Discworld? Without these stoic, selfless heroes, the movers and shakers of the Discworld would not move and shake nearly as much. While the Great and Good of Ankh-Morpork take the headlines, these quietly competent minions toil away in the background doing all of the actual work. They all hail from the same clan, which originates in the farflung region of Überwald, and no self-respecting mad scientist would be seen dead (or, for that matter, undead) with them. They are, of

course, the Igors, and we're confident this behind-the-scenes look at their day-to-day life will have you in ahem stitches.

Paris By Starlight

A stunning visual tour of Miss Peregrine's Home for Peculiar Children, filled with exclusive interviews, on-set photography, and special introductions by director Tim Burton and Peculiar Children series author Ransom Riggs. Tim Burton's adaptation of the Ransom Riggs novel Miss Peregrine's Home for Peculiar Children is one of the most anticipated films of the year—and this lavishly illustrated companion offers a thrilling behind-the-scenes look. Written and designed by two of Burton's longtime collaborators, this book chronicles every step in the making of the film—from script development and casting to concept art, set design, costumes, visual effects, and much more. Filled with exclusive interviews, on-set photography, and special introductions by Tim Burton and Ransom Riggs, this deluxe hardcover volume is a terrific gift for peculiars of all ages!

Tales from the Half-Continent

They said it couldn't be done. Well, it has been done, proving them wrong once again. After years of research, cunningly contrived in as many minutes, the Discworld has its map. It takes full account of the historic and much documented expeditions of the Discworld's fêted (or at least fated) explorers: General Sir Roderick Purdeigh, Lars Larsnephew, Llamados Jones, Lady Alice Venturi, Ponce da Quirm and, of course, Venter Borass. Now travellers on this circular world can see it all: from Klatch to the Ramtops, from Cori Celesti to the Circle Sea, from Genua to Bhangbhangduc. The great cities of Hunghung, Pseudopolis, Al Khali and, of course, Ankh-Morpork are placed with loving care upon this world which is carried through

space by Great A'Tuin.

Discworld Diary 2015 - We R Igors

Unseen University are proud to present the most comprehensive map and guide to the Disc yet produced. In this noble endeavour, drawing upon the hard won knowledge of many great and, inevitably, late explorers, one may locate on a detailed plan of our world such fabled realms as the Condiment Isles, trace the course of the River Kneck as it deposits silt and border disputes in equal abundance on the lands either side, and contemplate the vast deserts of Klatch and Howondaland - a salutary lesson in the perils of allowing ones goats to graze unchecked. This stunning work brings to life the lands and locations of the Discworld stories in a way never seen before. Accompanied by lavish full-colour illustrations and a detailed world map, this is a must-have for any Discworld fan.

The Compleat Ankh-Morpork

A boy and his pet fox go on a quest to find a wolf who has eaten all the Stars in the sky before the Shadow Witch destroys the Stars and removes good magic from the world forever, perfect for fans of *The Girl Who Drank the Moon* and *Nevermoor*. Long ago, the land of Ulv was filled with magic. But that was before a wolf ate all the Stars in the night sky, ridding the world of magic and allowing Shadow Creatures, beasts made of shadow and evil, to flourish. Twelve-year-old Bo knows the stories but thinks the Stars and the wolf who ate them are nothing more than myths—until the day Bo's guardian, Mads, is attacked by a giant wolf straight from the legends. With his dying breath, Mads tells Bo that Ulv is in danger and the only way to prevent the Shadow Creatures from taking over is to return the Stars to the sky. And so Bo—accompanied by his best friend, a fox called Nix, a girl named Selene whose magic is tied to

Read Free The Compleat Ankh Morpork

the return of the Stars, and Tam, a bird-woman who has vowed to protect Bo at all costs—sets off on a quest to find the three magical keys that will release the Stars. But Bo isn't the only one who wants the Stars, and the friends soon find themselves fleeing angry villagers, greedy merchants, and a vengeful wolf. And all the while, an evil witch lurks in the shadows and time is running out.

The Art of Miss Peregrine's Home for Peculiar Children

The Discworld is an unpredictable place, what with rivers you can skateboard across (if they weren't so knobbly), rocks that like a stroll about of an evening and points of raw magic that can turn a body inside out soon as look at it. For safety's sake, you need a guide! The DISCWORLD COMPANION contains everything you need to know about the Discworld. This edition, the first major revision since HOGFATHER was published (1997), covers the eight DISCWORLD novels from JINGO onwards, including THE LAST HERO and MAURICE AND HIS AMAZING EDUCATED RODENTS, as well as the Diaries, the plays and other Discworld Spinoffery.

Darwin's Watch

The Science of Discworld

NOW UPDATED to include material on the Discworld books up to Raising Steam. Most of us grow up having always known to touch wood or cross our fingers, and what happens when a princess kisses a frog or a boy pulls a sword from a stone, yet sadly some of these things are now beginning to be forgotten. Legends, myths, fairytales: our world is made up of the stories we told ourselves

Read Free The Compleat Ankh Morpork

about where we came from and how we got there. It is the same on Discworld, except that beings which on Earth are creatures of the imagination - like vampires, trolls, witches and, possibly, gods - are real, alive and in some cases kicking on the Disc. In *The Folklore of Discworld*, Terry Pratchett teams up with leading British folklorist Jacqueline Simpson to take an irreverent yet illuminating look at the living myths and folklore that are reflected, celebrated and affectionately labelled in the uniquely imaginative universe of Discworld.

The Ankh-Morpork Archives

Lost in a book? There's a map for that. This incredibly wide-ranging collection of maps—all inspired by literary classics—offers readers a new way of looking at their favorite fictional worlds. Andrew DeGraff's stunningly detailed artwork takes readers deep into the landscapes from *The Odyssey*, *Hamlet*, *Robinson Crusoe*, *Pride and Prejudice*, *Invisible Man*, *A Wrinkle in Time*, *Watership Down*, *Moby Dick*, *Around the World in Eighty Days*, *A Christmas Carol*, *Adventures of Huckleberry Finn*, *Waiting for Godot*, and more. Sure to reignite a love for old favorites and spark fresh interest in more recent works as well, *Plotted* provides a unique new way of appreciating the lands of the human imagination. "A unique, display-ready volume of great allure and pleasure."—starred, *Booklist* "[A] rewarding excursion across the literary landscape that will be cherished by map enthusiasts as well as bibliophiles."—starred, *Publishers Weekly*

Subject Twenty-One

The long-awaited and vastly entertaining autobiography of Scott Ian, guitarist and founder of groundbreaking and influential thrash metal legend *Anthrax*

I'm the Man

Bunting Faukes has a debt and no way to repay it – times are tough for grave robbers. But a way out is presented in the person of Atticus Wells, a sleuth with strange eyes that see into everything. Virtue Bland is alone in the world. Packed off to Brandenbrass to serve the household of her late father's employer, she has only her old pa's olfactologue to remember him by. But with it she can smell monsters. *The Corsers' Hinge* and *The Fuller and the Bogle* are two new stories from the world of the Half-Continent.

The Discworld Atlas

A collection of essays and other non fiction from Terry Pratchett, spanning the whole of his writing career from his early years to the present day. Terry Pratchett has earned a place in the hearts of readers the world over with his bestselling Discworld series -- but in recent years he has become equally well-known and respected as an outspoken campaigner for causes including Alzheimer's research and animal rights. *A Slip of the Keyboard* brings together for the first time the finest examples of Pratchett's non fiction writing, both serious and surreal: from musings on mushrooms to what it means to be a writer (and why banana daiquiris are so important); from memories of Granny Pratchett to speculation about Gandalf's love life, and passionate defences of the causes dear to him. With all the humour and humanity that have made his novels so enduringly popular, this collection brings Pratchett out from behind the scenes of the Discworld to speak for himself -- man and boy, bibliophile and computer geek, champion of hats, orangutans and Dignity in Dying. *Snuff* was the bestselling adult hardcover novel of 2011. *A Blink of the Screen*, Terry's short fiction collection, was also one of the bestselling hardcovers of 2012.

Nanny Ogg's Cookbook

A magical new novel from the critically acclaimed bestselling author of THE TOYMAKERS which will appeal to fans of Neil Gaiman and Erin Morgenstern.

Every city has its own magic. Every night on their long journey to Paris from their troubled homeland, Levon's grandmother has read to them from a very special book. Called *The Nocturne*, it is a book full of fairy stories and the heroic adventures of their people who generations before chose to live by starlight. And with every story that Levon's grandmother tells them in their new home, the desire to live as their ancestors did grows. And that is when the magic begins. Nobody can explain why nocturnal water dogs start appearing at the heels of every citizen of Paris-by-Starlight like the loyal retainers they once were. There are suddenly night finches in the skies and the city is transforming: the Eiffel Tower lit up by strange ethereal flowers that drink in the light of the moon. But not everyone in Paris is won over by the spectacle of Paris-by-Starlight. There are always those that fear the other, the unexplained, the strangers in our midst. How long can the magic of night rub up against the ordinariness of day? How long can two worlds occupy the same streets and squares before there is an outright war?

The Discworld Almanak

When a giant wave destroys his village, Mau is the only one left. Daphne—a traveler from the other side of the globe—is the sole survivor of a shipwreck. Separated by language and customs, the two are united by catastrophe. Slowly, they are joined by other refugees. And as they struggle to protect the small band, Mau and Daphne defy ancestral spirits, challenge death himself, and uncover a long-hidden secret that literally turns the world upside down.

Turtle Recall

It's no more than a breath away Everyone needs a place to relax after a long day, after all. So here is the place where the Grim Reaper can kick back and take the load off his scythe. Here's the golf course that's not so much crazy as insane, and the useless maze, and the dark gardens - all brought (incongruously) to life. And here, for the first time ever, you will find out the reason why Death can't understand rockeries, and what happens to garden gnomes. As Death rides Binky into the sunset (of other people's lives), you can at last see what he gets up to when he's not at work.

The Folklore of Discworld

A charming tale for people of all ages (but especially for young Sam Vimes) from the pen of Miss Felicity Beedle, Discworld's premier children's author. From Snuff: 'Vimes' prompt arrival got a nod of approval from Sybil, who gingerly handed him a new book to read to Young Sam. Vimes looked at the cover. The title was *The World of Poo*. When his wife was out of eyesight he carefully leafed through it. Well, okay, you had to accept that the world had moved on and these days fairy stories were probably not going to be about twinkly little things with wings. As he turned page after page, it dawned on him that whoever had written this book, they certainly knew what would make kids like Young Sam laugh until they were nearly sick. The bit about sailing down the river almost made him smile. But interspersed with the scatology was actually quite interesting stuff about septic tanks and dunnakin divers and gongfermors and how dog muck helped make the very best leather, and other things that you never thought you would need to know, but once heard somehow lodged in your mind.'

A Slip of the Keyboard

Read Free The Compleat Ankh Morpork

Think you know Ankh-Morpork? Think again. In this top-secret guide, intrepid explorers will receive a first-hand experience of the real city. If you've ever wondered where Unseen University students wet their whistles (while avoiding their teachers as they do the same), or pondered just what the Assassins' Guild constitutes a proper means of inhumation - there are standards to be upheld - then this is the book for you. That's right, have yourself a glimpse of what actually goes on in the city's societies. Cut the chaff, peek behind the curtain, see how the sausage gets made . . . err, you get the idea. Just don't let the Thieves' Guild catch you with this. They won't appreciate their methods being flogged behind their back. Flogging's their job. Completely revamped and redesigned, this full-colour book contains material from Discworld Diaries across the decades.

Plotted

Greetings, adventurer! We lay before you this most comprehensive gazetteer encompassing all the streets of Ankh-Morpork, as well as information on its principal businesses, hotels, taverns, inns, and places of entertainment and refreshment, enhanced by the all-new and compleat map of our great city state. Our city has grown well beyond its ancient walls, but the remit of this commission from the honourable Guild of Merchants was to 'map the city', the pulsing organ of commerce and culture, the heart as opposed to the body, and this we have done. In spades. We ask that when you pore over this glorious work you spare some thought for the humble cartographers and surveyors who made journeys into the darker corners of our metropolis - no less dangerous than the wilds of Skund or Bhangbhangduc. To some the only memorial is the map you now possess. Others, in their quest for knowledge, paid the highest price that scholarship demands, which is to say, a day off in lieu. And so we dedicate this map and these accompanying words to

the officers, councilors and members of the Merchants' Guild and to all who will find in its pages paths yet to tread and places yet to explore within the magnificent wonder that is the city of Ankh-Morpork.

A Tourist Guide To Lancre

'THERE'S A SAYING THAT ALL ROADS LEAD TO ANKH-MORPORK. AND IT'S WRONG. ALL ROADS LEAD AWAY FROM ANKH-MORPORK, BUT SOMETIMES PEOPLE JUST WALK ALONG THE WRONG WAY' from Moving Pictures Ankh-Morpork! City of One Thousand Surprises (according to the famous publication by the Guild of Merchants)! All human life is there! Although, if it walks down the wrong alley, often quite briefly! The city celebrated in the bestselling Discworld series by Terry Pratchett has been meticulously mapped for the first time. It's all here - from Unseen University to the Shades, from major landmarks like the Patrician's Palace to little-known, er, nooks like Dwarf Bread Museum in Whirligig Alley. See the famous streets along which so many heroes have walked, in some cases quite hurriedly! As leading Ankh-Morpork entrepreneur C.M.O.T. Dibbler would say, A nip at any price - and that's cutting our own throat. Well, close.

The World of Poo

Who taught witchcraft to Granny Weatherwax? What does Death keep on his desk? This is an A-Z guide to the characters, places, flora and fauna of Terry Pratchett's fantasy planet, Discworld, with sketches and maps of the key locations.

The Ankh-Morpork Archives: Volume Two

The phenomenal Discworld series has a latest addition to its

Read Free The Compleat Ankh Morpork

growing hoard of artefacts: a cut-out book for adults, which in an extraordinary feat of paper engineering reveals a detailed 3-D model of the Unseen University - the most ancient and complex building on Discworld. Colourful and intricate, this paper sculpture will provide hours of fun for the true Discworld aficionado.

The Wit and Wisdom of Discworld

Not only an artistic and breathtaking view of Lancre but also an interesting and informative guide to one of the Discworld's more, er, picturesque kingdoms. Granny Weatherwax, Nanny Ogg and Magrat Garlick live there. Lancre could hardly be somewhere ordinary, could it? Magic glues the Discworld together and a lot of it ends up in Lancre, principal Kingdom of the Ramtop Mountains. Between Uberwald and Whale Bay, the Octarine Grass Country and the Windersins Ocean lies the most exciting and dangerous terrain in all Discworld. The Ramtops supply Discworld with most of its witches and wizards. The leaves on the trees move even when there is no breeze. Rocks go for a stroll in the evening. Even the land, at times, seems alive. The mapp may be only two-dimensional, but watch it very carefully and you might just see it jostle about a bit.

Death and Friends, A Discworld Journal

In a city like Ankh-Morpork, where Assassins assassinate, thieves thieve and seamstresses, um . . . don't, Law and Order can be a complicated business. Thankfully His Grace, His Excellency, The Duke of Ankh, Commander Sir Samuel Vimes (Blackboard Monitor) and the Ankh-Morpork City Watch are here to keep the peace. The finest body of men, women, dwarfs, trolls, werewolves, golems, igors, gnomes, feegles, vampires (and whatever Nobby Nobbs is) on the face of the Discworld! The Ankh-Morpork City Watch Journal provides jotting space for your notes, reports,

observations and investigations, so kick back, relax and take down your particulars. To help you keep on the straight and narrow, you'll be aided and abetted by some choice quotes from Terry Pratchett's seminal City Watch novels.

Mrs Bradshaw's Handbook

This digital edition includes the original artwork, has been specially adapted for ebook platforms and is optimized for tablet devices. The hardback edition of Dodger's Guide to London has fully integrated images and text. **ROLL UP! ROLL UP! READ ALL ABOUT IT!** Ladies and Gents, Sir Jack Dodger brings you a most excellent Guide to London! Did you know . . . ? If a Victorian couldn't afford a sweep, they might drop a goose down their chimney to clean it! A nobby lady's unmentionables could weigh up to 40lbs! Parliament had to be suspended during the Great Stink of 1858! From the wretches of the rookeries to the fancy coves at Buckingham Palace, Dodger will show you every dirty inch of London. Warning: Includes 'orrible murders, naughty ladies and plenty of geezers!

The Boy, the Wolf, and the Stars

Terry Pratchett's writing celebrates the possibilities opened up by inventiveness and imagination. It constructs an ethical stance that values informed and self-aware choices, knowledge of the world in which one makes those choices, the importance of play and humor in crafting a compassionate worldview, and acts of continuous self-examination and creation. This collection of essays uses inventiveness and creation as a thematic core to combine normally disparate themes, such as science fiction studies, the effect of collaborative writing and shared authorship, steampunk aesthetics, productive modes of "ownership," intertextuality, neomedievalism

and colonialism, adaptations into other media, linguistics and rhetorics, and coming of age as an act of free will.

Dodger's Guide to London

'They say that the way to a man's heart is through his stomach which just goes to show they're as confused about anatomy as they gen'rally are about everything else, unless they're talking about instructions on how to stab him, in which case a better way is up and under the ribcage. Anyway, we do not live in a perfect world and it is foresighted and useful for a young woman to become proficient in those arts which will keep a weak-willed man from straying. Learning to cook is also useful.' Nanny Ogg, one of Discworld's most famous witches, is passing on some of her huge collection of tasty and above all interesting recipes, since everyone else is doing it. But in addition to the delights of the Strawberry Wobbler and Nobby's Mum's Distressed Pudding, Mrs Ogg imparts her thoughts on life, death, etiquette ('If you go to other people's funerals they'll be sure to come to yours'), courtship, children and weddings, all in a refined style that should not offend the most delicate of sensibilities. Well, not much. Most of the recipes have been tried out on people who are still alive. Nanny Ogg Gratefully Acknowledges the Assistance in this Literary Argosy of: Mr Terry Pratchett, Mr Stephen Briggs, Mlle Tina Hannan and Master Paul Kidby.

The Discworld Mapp

Authorised by Mr Lipwig of the Ankh-Morpork and Sto Plains Hygienic Railway himself, Mrs Georgina Bradshaw's invaluable guide to the destinations and diversions of the railway deserves a place in the luggage of any traveller, or indeed armchair traveller, upon the Disc. *From the twine walk of Great Slack to the souks of

Read Free The Compleat Ankh Morpork

Zemphis: edifying sights along the route *Ticketing, nostrums and transporting your swamp dragon: essential hints on the practicalities of travel * Elegant resorts and quaint inns: respectable and sanitary lodgings for all species and heights. * From worm-herding to Fustic Cake: diverting trivia on the crafts, foods and brassica traditions of the many industrious people for whom the railway is now a vital link to the Century of the Anchovy Fully illustrated and replete with useful titbits, Mrs Bradshaw's Handbook offers a view of the Sto Plains like no other.

The New Discworld Companion

A map and comprehensive street directory of the city depicted in Terry Pratchett's Discworld series covers every district, major landmarks, and famous establishments and streets.

The Terry Pratchett Diary

There's nothing like a journal to get you thinking about life, the universe, and a Disc suspended by four elephants stood atop a giant turtle. And who better to help than Death, Sir Terry Pratchett's most enduring anthropomorphic personification? With space aplenty to keep note of your daily musings, express your wildest dreams, or write your life story, you'll be aided and abetted by Death's wisdom, witticisms and observations along the way. Fill the pages how you like, there's no wrong way to live a life. Or write a book. So COWER, BRIEF MORTAL, and always look on the bright side of Death.

Read Free The Compleat Ankh Morpork

[Read More About The Compleat Ankh Morpork](#)

[Arts & Photography](#)

[Biographies & Memoirs](#)

[Business & Money](#)

[Children's Books](#)

[Christian Books & Bibles](#)

[Comics & Graphic Novels](#)

[Computers & Technology](#)

[Cookbooks, Food & Wine](#)

[Crafts, Hobbies & Home](#)

[Education & Teaching](#)

[Engineering & Transportation](#)

[Health, Fitness & Dieting](#)

[History](#)

[Humor & Entertainment](#)

[Law](#)

[LGBTQ+ Books](#)

[Literature & Fiction](#)

[Medical Books](#)

[Mystery, Thriller & Suspense](#)

[Parenting & Relationships](#)

[Politics & Social Sciences](#)

[Reference](#)

[Religion & Spirituality](#)

[Romance](#)

[Science & Math](#)

[Science Fiction & Fantasy](#)

[Self-Help](#)

[Sports & Outdoors](#)

[Teen & Young Adult](#)

[Test Preparation](#)

[Travel](#)