

# **Mortal Engines The Science Of Performance And Dehumanization Of Sport**

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## **Station Zero**

In Mayda, a post-apocalyptic city off the coast of Portugal, a brilliant young engineer and a mysterious recluse race to build a flying machine, unaware that powerful enemies will kill to possess--or destroy--their new technology.

## **Night Flights: A Mortal Engines Collection**

In the Johannesburg township of Soweto, a young, black gangster in South Africa, who leads a group of violent criminals, slowly discovers the meaning of compassion, dignity, and his own humanity. Reprint. A South African film, releasing February 2006 by Miramax) (General Fiction)

## **The Traction Codex**

The thrilling third instalment of the epic series which kicked off with Mortal Engines. It's sixteen years since Tom and Hester settled down in Anchorage, now a static settlement on the shores of the Dead Continent. But their teenage daughter Wren is restless, and her lust for adventure is about to launch them all into perilous waters - in the form of a limpet submarine with the Lost Boys on board!

## **The Illustrated World of Mortal Engines**

Go deeper into the world of Mortal Engines with these brand-new short stories set in the Mortal Engine world, just in time for the release of the epic film, produced by Peter Jackson!

### **Mortal Engines #4: A Darkling Plain**

The classic Steampunk novel from the creator of the term itself – thirty years ago this month. When George Dower’s father died, he left George his watchmaker’s shop – and more. But George has little talent for watches and other infernal devices. When someone tries to steal an old device from the premises, George finds himself embroiled in a mystery of time travel, music and sexual intrigue. File Under: Steampunk

### **Scrivener's Moon**

Due to popular demand, THE TRACTION CODEX: AN HISTORIAN'S GUIDE TO THE ERA OF PREDATOR CITIES is now available as an ebook of its own. Initially published as exclusive bonus material for the PREDATOR CITIES ebundle, this comprehensive and illuminating companion to Philip Reeve's critically acclaimed quartet will delight new and old fans alike.

### **The Land of Neverendings**

In the distant future, when cities move about and consume smaller towns, Tom and Hester hope that the ice city of Anchorage will reach the rumored haven of the Dead Continent--America--before the savage Hunstmen of Arkangel find them.

### **Infernal Devices (Mortal Engines, Book 3)**

The incredible true story of the twelve boys trapped with their coach in a flooded cave in Thailand and their inspiring rescue. On June 23, 2018, twelve members of the Wild Boars soccer team and their coach were exploring the Tham Luang cave complex in northern Thailand when disaster struck. A rainy season downpour flooded the tunnels, trapping them as they took shelter on a shelf of the dark cave. Eight days of searching yielded no signs of life, but on July 2 they were discovered by two British divers. The boys and their coach were eventually rescued in an international operation that took three days. What could have been a terrible tragedy became an amazing story of survival. Award-winning author Marc Aronson brings us the backstory behind how this astounding rescue took place. Rising Water highlights the creative thinking and technology that made a successful mission possible by examining the physical, environmental, and psychological factors surrounding the rescue. From the brave Thai Navy SEAL who lost his life while placing oxygen tanks along the

passageways of the cave, to the British divers that ultimately swam the boys to safety, to the bravery of the boys and their coach, this is the breathtaking rescue that captivated the entire world.

### **Black Light Express**

New in paperback--an unforgettable dragon story from Philip Reeve! Ansel's new master slays dragons for a living. He says he's hunted the monstrous worms all over Christendom-and he has the scars to prove it! But is Brock just a clever trickster in shining armor? Ansel is sure there are no such things as dragons. So what is the man-eating creature that lives in the crags of Dragon Mountain? As he and Brock climb the perilous ice-face to its lair, Ansel is about to discover the horrifying truth. A heart-pounding new fantasy with a brilliant twist from Philip Reeve, one of the world's greatest writers. "His imagination is electrifying."--Frank Cottrell Boyce, author of Millions and Cosmic

### **Fever Crumb**

While dealing with people from their past and treachery from unexpected sources, Tom, Hester, and Wren return to the radioactive cesspool known as London to save the world, in the thrilling conclusion to The Hungry City Chronicles.

### **Night Flights**

With a little luck and a pack of pugs, anything is paws-ible! When True Winter comes, it's time for the Great Northern Race! The best sled teams in the world must reach a mysterious man called the Snowfather. He will grant one wish to the winners. Young racers Sika and Shen want to win more than anything. But they don't have big sled dogs—all they have is sixty-six yappy, yippy puppy pugs. Can this unlikely team make their dreams come true? For early chapter book readers who are ready for something longer, the Not-So-Impossible Tales are packed with humor, action, and color illustrations on almost every page. A New York Public Library Best Book for Kids, 2016 "A madcap, magical blend of fluff and other good stuff."—Kirkus Reviews, starred review

### **Here Lies Arthur**

FEVER CRUMB is a stunning, stand-alone prequel to Philip Reeve's brilliant science fantasy quartet. It is set many generations before the events of Mortal Engines, in whose dazzling world huge, predatory cities chase and devour each other. Now, London is a riot-torn, ruinous town, clinging to a devastated landscape and hiding an explosive secret. Is Fever, adopted daughter of Dr Crumb, the strange key that will unlock its dangerous mysteries?

## **Mortal Engines (Mortal Engines, Book 1)**

MORTAL ENGINES launched Philip Reeve's brilliantly-imagined creation, the world of the Traction Era, where mobile cities fight for survival in a post-apocalyptic future. The first instalment introduces young apprentice Tom Natsworthy and the murderous Hester Shaw, flung from the fast-moving city of London into heart-stopping adventures in the wastelands of the Great Hunting Ground. "No 11-to-16-year-old should miss the superbly imagined debut novel from Philip Reeve" - The Times "This big, brave, brilliant book combines a thrilling adventure story with endless moral conundrums" - Guardian

## **Pugs of the Frozen North**

Una trepidante y original historia llena de misterio, con una ambientación única en un mundo futurista y postapocalíptico . Las novelas en las que se basa la superproducción cinematográfica de Peter Jackson. Londres está en movimiento. Su presa podrías ser tú Londres es una ciudad sobre ruedas: una ciudad como nunca habías visto. Tras la terrible Guerra de los Sesenta Minutos, las ciudades que sobrevivieron al apocalipsis se convirtieron en depredadoras, persiguiendo a ciudades menores y alimentándose de ellas. Londres es una de ellas y se encuentra a la caza de una pequeña urbe, cuando Tom se topa con una joven asesina. Ambos acabarán en la Región Exterior, un páramo desolador marcado por las huellas de las ciudades ambulantes. Este es el comienzo de una gran aventura para estos dos chicos, que tendrán que aliarse para poder sobrevivir. Máquinas mortales nos introduce en el mundo futurista de la tetralogía «Mortal Engines», en el que las máquinas son instrumentos de poder y la religión es la tecnología. En este mundo, el joven Tom, que nunca ha salido de Londres, se convertirá en un héroe que, tras verse alejado de su ciudad y de su amiga Katherine, luchará para conseguir que su urbe se salve de una destrucción inminente. Reseña: «Al leer las novelas, supimos que serían películas geniales. ¡No puedo esperar a verlas!» Peter Jackson

## **Infernal Devices**

A brand-new edition of the second novel in Moorcock's acclaimed steampunk series. Oswald Bastable visits an alternate 1904. Here, he discovers that most of the Western world has been devastated by a short, yet horrific, war fought with futuristic devices and biological weapons. An Afro-American Black Attila is conquering the remnants of the Western nations, destroyed by the wars, in an attempt to bring civilization and social order.

## **A Darkling Plain**

Segunda entrega de la tetralogía «Mortal Engines», una trepidante y original historia llena de misterio, con una

ambientación única en un mundo futurista y postapocalíptico. Las novelas en las que se basa la superproducción cinematográfica de Peter Jackson. En un mundo que se está quedando sin recursos, la ingente ciudad de Londres intenta sobrevivir como puede. Tom y Hester están en un vertedero helado esperando a la muerte tras un fallo en los motores de la Jenny Haniver. Pero, en el último momento, los dos darán con Anchorage, una ciudad de hielo que habría sucumbido tiempo atrás. El oro del depredador es la segunda parte de una saga de cuatro novelas fantásticas escritas por Philip Reeve y que forma parte de la tetralogía «Mortal Engines». La historia se sitúa en un mundo postapocalíptico donde las ciudades de la Tierra deambulan por el mundo sobre ruedas gigantes, arrasando las unas con las otras, y en el que los recursos cada vez son más escasos. El protagonista de la novela es Tom Natsworthy, un huérfano londinense de 15 años del Gremio de Historiadores, que tratará de revelar un misterio que podría cambiar el orden del mundo. Reseña: «Al leer las novelas, supimos que serían películas geniales. ¡No puedo esperar a verlas!» Peter Jackson

### **Star Wars: Women of the Galaxy**

It was a dark, blustery afternoon in spring, and the city of London was chasing a small mining town across the dried-out bed of the old North Sea. So begins Philip Reeve's *Mortal Engines*, the first book in his epic post-apocalyptic series of giant motorized cities on wheels. But how did the world end up like this? What led to the downfall of our civilization, and to the rise of the Traction Cities that roam the Great Hunting Ground to attack and devour each other? Now, for the first time, discover the untold future history of Traction. This lavishly illustrated book contains incredible tales of fearsome Zagwan warriors riding war-zebras into battle, daring air-traders flying the Bird-Roads in search of adventure, and the mysterious plague-ridden wasteland of the Dead Continent that was formerly known as 'North America'. This definitive companion guide includes detailed maps, fascinating character profiles, and stunning colour illustrations from incredible artists, including Ian McQue, David Wyatt, Aedel Fakhrie, Maxime Plasse, Rob Turpin, Philip Varbano and Amir Zand. *MORTAL ENGINES* is soon to be a major motion picture.

### **Railhead**

Agents for peace are bringing an end to the devastating conflict between the roaming Traction Cities and their fanatical enemies while Wren and her father Tom travel the Bird Roads in their airship, trying to forget that Hester has betrayed them. In the ruined wreckage of the city of London they make a discovery that will change the world, while Hester must face an implacable foe with the means and the will to destroy the entire human race.

### **Mortal Engines**

They are heroes and villains, Sith and Jedi, senators and scoundrels, mothers, mercenaries, artists, pilots. . . . The women of the Star Wars galaxy drive its stories and saga forward at every level. This beautifully illustrated, fully authorized book profiles 75 fascinating female characters from across films, fiction, comics, animation, and games. Featuring Leia Organa, Rey, Ahsoka Tano, Iden Versio, Jyn Erso, Rose Tico, Maz Kanata, and many more, each character is explored through key story beats, fresh insights, and behind-the-scenes details by author Amy Ratcliffe. Also showcasing more than 100 all-new illustrations by a dynamic range of female and non-binary artists, here is an inspiring celebration of the characters that help create a galaxy far, far away. • INCLUDING CHARACTERS FROM SOLO: A STAR WARS STORY AND STAR WARS: RESISTANCE • INCLUDES CHARACTERS VISUALIZED HERE FOR THE FIRST TIME Amy Ratcliffe is the managing editor of Nerdist and a contributor to StarWars.com, and has written for outlets such as Star Wars Insider and IGN. She's a host at Star Wars Celebration and cohosts the Lattes with Leia podcast. When she's not visiting a galaxy far, far away, she lives in Los Angeles, California. Contributing artists: • Alice X. Zhang • Amy Beth Christenson • Annie Stoll • Annie Wu • Christina Chung • Cryssy Cheung • Eli Baumgartner • Elsa Charretier • Geneva Bowers • Jennifer Aberin Johnson • Jen Bartel • Jenny Parks • Karen Hallion • Little Corvus • Sara Alfageeh • Sara Kipin • Sarah Wilkinson • Viv Tanner © & TM LUCASFILM LTD. Used Under Authorization.

### **Mortal Engines**

Mortal Engines is now a major motion picture produced by Peter Jackson!

### **Skyhunter**

It is 1973, and the stately airships of the Great Powers hold benign sway over a peaceful world. The balance of power is maintained by the British Empire - a most equitable and just Empire, ruled by the beloved King Edward VIII. A new world order, with peace and prosperity for all under the law. Yet, moved by the politics of envy and perverse utopianism, not all of the Empire's citizens support the marvelous equilibrium. Flung from the North East Frontier of 1902 into this world of the future, Captain Oswald Bastable is forced to question his most cherished ideals, discovering to his horror that he has become a nomad of the time streams, eternally doomed to travel the wayward currents of a chaotic multiverse. The first in the Nomad of the Time Streams trilogy, The Warlord of the Air sees Bastable fall in with the anarchists of this imperial society and set in train a course of events more devastating than he could ever have imagined.

### **Predator's Gold**

Sailing toward dawn, and I was perched atop the crow's nest, being the ship's eyes. We were two nights out of Sydney, and

there'd been no weather to speak of so far. I was keeping watch on a dark stack of nimbus clouds off to the northwest, but we were leaving it far behind, and it looked to be smooth going all the way back to Lionsgate City. Like riding a cloud. . . . Matt Cruse is a cabin boy on the Aurora, a huge airship that sails hundreds of feet above the ocean, ferrying wealthy passengers from city to city. It is the life Matt's always wanted; convinced he's lighter than air, he imagines himself as buoyant as the hydrium gas that powers his ship. One night he meets a dying balloonist who speaks of beautiful creatures drifting through the skies. It is only after Matt meets the balloonist's granddaughter that he realizes that the man's ravings may, in fact, have been true, and that the creatures are completely real and utterly mysterious. In a swashbuckling adventure reminiscent of Jules Verne and Robert Louis Stevenson, Kenneth Oppel, author of the best-selling Silverwing trilogy, creates an imagined world in which the air is populated by transcontinental voyagers, pirates, and beings never before dreamed of by the humans who sail the skies.

### **Máquinas mortales (Mortal Engines 1)**

In this reprint of a classic originally published in 1992, John Hoberman dissects the modern sports establishments of Europe and America and shows how a community of mutually dependent interest groups combine to promote continued scientific experiments despite futile efforts by Olympic authorities to enforce their sanctions on those who violate the ban on illicit drugs. Hoberman also reflects on the future of sport as we enter a new era of unprecedented developments in genetic engineering and hormonal manipulation, with important implications for the science of human performance. Great sport begins where good health ends. Bertolt Brecht. "John Hoberman has written another magisterial study of sport [a] brilliantly crafted narrative." ..". I heartily recommend Hoberman's book to serious students and enthusiasts of sport alike. It is a highly readable book that treats some of the most salient and delicate problems that have plagued high-performance sport since its inception. It is, to put it quite simply, one of the most intelligent and perceptive analyses of elite sport that I have had the pleasure of reading." -- William J. Morgan, *Journal of the Philosophy of Sport* 19 (1992): 101, 106 "Two previous books by John Hoberman, *Sport and Political Ideology* (1984) and *The Olympic Crisis* (1986), demonstrated his mastery of the European -- and, to a lesser degree, the American -- literature relevant to the history of modern sports. This mastery has enabled him to probe deeply and insightfully into the instrumentalization of the human body in the service of sports performance." "Hoberman's splendidly researched and unusually thoughtful book should be an important contribution to the public debate of this issue. Will it be read by those who have the power to influence events?" -- Allen Guttmann, *International Journal of the History of Sport* 11 (1994): 516, 517 "Mortal Engines is a horror story. For almost 300 pages John Hoberman presents the reader with evidence that our view of sports and athletes and the attitude athletes have about themselves have become hopelessly and dangerously warped. The lure of money and the determination to establish national prestige have led trainers, scientists and doctors to endanger athletes. Sometimes the athletes have known what was going on, and sometimes they have simply swallowed what they were told was good for them and then kept their

mouths shut. "But the remarkable achievement of Mortal Engines is the extent to which it demonstrates that doped competitors are not so much freaks, cheats or unfortunate victims as they are the logical consequence of a dangerous and destructive set of assumptions which most of us make about our athletes." -- Bill Littlefield on Morning Edition, National Public Radio (NPR), July 27, 1992 "John Hoberman has written a continually fascinating, ingenious and well-narrated book about sport, athletes and the use of science in modern sport from its origins at the end of the nineteenth century. It is a book that should be read by anyone who is interested in sports and physiology or, as one might put it, physiopolitics." -- Mats Gellerfelt, Svenska Dagbladet [Stockholm], February 12, 1994

### **The Land Leviathan (A Nomad of the Time Streams Novel)**

The official novelization to the highly anticipated science fiction movie, Alita: Battle Angel. In the twenty-sixth century, a female cyborg is rescued from the scrap heap by a scientist The official novelization to the highly anticipated science fiction film Alita: Battle Angel, based on Yukito Kishiro's Battle Angel Alita manga, set to be released on February 14, 2019. The film is directed by Robert Rodriguez, written and produced by James Cameron (Titanic, Avatar) and stars Rosa Salazar, Christoph Waltz, Jennifer Connelly, Ed Skrein, Jackie Earle Haley and Mahershala Ali.

### **Infernal Devices**

Mortal Engines is now a major motion picture produced by Peter Jackson!

### **Alita: Battle Angel - The Official Movie Novelization**

Return to the world of Mortal Engines in this new book of three short stories about the rebellious young aviatrix, Anna Fang, illustrated by Ian McQue. A key character in the Mortal Engines book and film, this is your chance to learn more of her past. Night Flights includes Traction City, the 2011 World Book Day Book by Philip Reeve.

### **Worldshaker**

A broken world. An overwhelming evil. A team of warriors ready to strike back. #1 New York Times-bestselling author Marie Lu is back with an adrenaline-laced novel about the lengths one warrior will go to fight for freedom and those she loves. Talin is a Striker, a member of an elite fighting force that stands as the last defense for the only free nation in the world: Mara. A refugee, Talin knows firsthand the horrors of the Federation, a world-dominating war machine responsible for destroying nation after nation with its terrifying army of mutant beasts known only as Ghosts. But when a mysterious

prisoner is brought from the front to Mara's capital, Talin senses there's more to him than meets the eye. Is he a spy from the Federation? What secrets is he hiding? Only one thing is clear: Talin is ready to fight to the death alongside her fellow Strikers for the only homeland she has left . . . with or without the boy who might just be the weapon to save—or destroy—they all. Loyalty is life.

### **Airborn**

The official prequel novelization to the highly anticipated science fiction movie, *Alita: Battle Angel*. The official prequel novel to the highly anticipated film. A long time ago there was the Great War. The reasons for the war have been lost to time. On the shattered surface of the Earth, there is a metropolis that lives amidst the garbage thrown down from the inhabitants of a sky city floating above it. Welcome to Iron City. A lonely doctor specialising in cyborg repair, Ido, is doing his best to help the citizens of Iron City. But Ido has a double life, another persona born from the pieces of his broken heart. Hugo, a young man surviving on a life of crime, spots the ultimate steal: an object that will unearth secrets from his own past. And Vector, the most powerful businessman in the city, has his sights set on a new technology that will change the future of Iron City forever

### **The Warlord of the Air (A Nomad of the Time Streams Novel)**

A beautiful and heartbreaking novel from an award-winning author about a girl who gets swept up into an adventure involving forgotten toys, perfect for fans of Lauren Wolk and Kelly Barnhill. "A delicate, funny, poignant exploration of grief, love and memory that has the welcoming warmth of an instant classic."--The Guardian Emily and her sister, Holly, were as close as sisters could be. They did everything together. But Holly died three months ago, and Emily's world is shattered. Amid a sea of changes--her best friend is acting distant, she's just started at a new school, and she's been cast as the lead in the school play--Emily is surprised to find that she misses Holly's teddy bear, Bluey, almost as much as she misses Holly herself. But Bluey was buried with Holly, and there's no getting either of them back. Then one night, Emily dreams of talking toys, who tell her they have come from the toy world with a message from Bluey. Emily is convinced she can be reunited with him. But there's something strange about the barrier between the toy world and the real world. Not just strange, but dangerous--magic is spilling out, and it's wreaking havoc on Emily's world. Now she must decide whether finding Bluey is worth risking the lives of those she loves. "Deeply moving and highly imaginative."--The Daily Mail "Written from the heart and can't fail to make yours sing."--The Times, Book of the Week "One of the wittiest books of the year."--The Sunday Times "Suffused with longing and dappled with humor, this novel explores the limits of grief and the lasting power of storytelling."--Wall Street Journal "From whimsical comicality to impending danger a standalone title, in which the topic of loss is dealt with deftly. For readers willing to let their imagination soar, this fantasy may be just what they are looking for,

especially if they have experienced grief."--School Library Journal "An imaginative, magical story ideal for kids experiencing loss."--Kirkus Reviews "Wise in the ways of loss as Emily discovers that the route through grief lies not in escaping to Smockeroon but in engaging with the hard world, in the passage of time, in friendship, memory, and, above all, storytelling."--The Horn Book, Starred Review "A refreshing take on the classic theme of toys coming to life, with the residents of Smockeroon amusingly sassy and self involved. There is still plenty of warmth while the magical elements cushion the heftier themes A pleasing blend of sentiment and humor."--Bulletin "Saunders combines the hard reality of loss and the soft comfort of fantasy surprisingly well, offering unexpected humor in Smockeroon as well as sharp insights into human characters."--Booklist

### **Alita: Battle Angel - Iron City**

In a future land once known as Britain, nomad tribes are preparing to fight a terrifying enemy - the first-ever mobile city. Before London can launch itself, young engineer Fever Crumb must journey to the wastelands of the North. She seeks the ancient birthplace of the Scriven mutants. In the chaotic weeks before battle begins, Fever finds a mysterious black pyramid. The extraordinary secrets it contains will change her world forever. The seventh awe-inspiring adventure in the World of Mortal Engines series by a superb writer at the height of his powers.

### **A Web of Air**

After receiving a mysterious coded message, Zen Starling abandons his life of luxury and, with the help of sentient trains, goes in search of android Nova, who plans to reawaken the Railmaker.

### **Traction City**

With superb world building, gripping action, and ruthless political intrigue, Black Light Express delivers a breathtaking adventure into the darkest depths of space and is sure to please sci-fi fans and foes alike. At the edge of the Great Network, a small-time thief and an android girl ride aboard a sentient train. They hurtle toward the unknown, ready to see what lies beyond the end of the universe. But Zen Starling and Nova leave behind worlds on the brink of chaos. Old rulers are dead, and now young Threnody Noon sits precariously on the throne. Unrest spreads like a virus, a rival corporate family grows hungry for power, and the once tranquil Empire seems bound for railwar and ruin. Watching everything are the Guardians--the mysterious god-like AIs to whom people of the Network offer their prayers and praises. But even gods have secrets. Secrets the so-called benevolent deities would do anything to keep hidden deep within the farthest reaches of existence. Return to the exciting sci-fi world of Philip Reeve in this sequel to Railhead, which received three starred reviews

and was praised by Publishers Weekly as a thrilling and imaginative escapade.

### **El oro del depredador (Mortal Engines 2)**

The debate around the role of drugs in sport is vibrant. There is a wealth of evidence from the hard end of science, telling us how drugs work, how drug testing works, and how many athletes have fallen foul of the system. The evidence from social science is still building momentum. For example, what makes an athlete use a performance enhancing substance? "To win" simply fails to explain the drug use behaviour we see among athletes. This book provides a foundation for anyone trying to understand the drugs in sport problem beyond the hard science by looking at the "people factor" from different perspectives. After building a case for the social science of drugs in sport, it is examined from the ethical, sociological, economic, legal and psychological points of view. The book concludes with a definitive statement about what researchers, policy makers, sports administrators, athletes and fans can do to achieve a social science of drugs in sport that puts people firmly in the centre of the debate. This volume was published as a special issue of Sport in Society.

### **Rising Water**

These fourteen science fiction stories reveal Lem's fascination with artificial intelligence and demonstrate just how surprisingly human sentient machines can be. "Astonishing is not too strong a word for these tales" (Wall Street Journal). Translated and with an Introduction by Michael Kandel.

### **Mortal Engines: Fever Crumb**

In a world of drones and androids Zen Starling is a human thief, but mostly he just likes to ride the Interstellar Express, the sentient trains that travel through the K gates from planet to planet, something only the Guardians understand--but now the mysterious Raven wants him to steal the Pyxis, an object that could either open up a new gate, challenging the Guardians, or put the entire gate system, and the universe itself in danger.

### **Towards a Social Science of Drugs in Sport**

Col Porpentine understands how society works: The elite families enjoy a comfortable life on the Upper Decks of the great juggernaut Worldshaker, and the Filthies toil Below Decks. Col's grandfather, the Supreme Commander of Worldshaker, is grooming Col as his successor. Used to keep Worldshaker moving, Filthies are like animals, unable to understand language or think for themselves. Or so Col believes before he meets Riff, a Filthy girl on the run who is clever and quick. If Riff is

telling the truth, then everything Col has been told is a lie. And Col has the power to do something about it—even if it means risking his whole future.

### **Tsotsi**

Long before the days of Mortal Engines, London is poised on the brink of apocalypse. Huge armoured fortresses are advancing across the wastelands - a new and terrifying kind of enemy. The city is days away from ruin. Buried in London's past is a secret that may save it. But only one key can unlock it - an odd-looking orphan named Fever Crumb. Set centuries before the events of Mortal Engines, Fever Crumb's paralysing mission will make your heart stop.

### **No Such Thing as Dragons**

### **Mortal Engines**

Welcome to the dark side of Camelot. Gwynna is just a girl who is forced to run when her village is attacked and burns to the ground. To her horror, she is discovered in the wood. But it is Myrddin the bard who has found her, a traveler and spinner of tales. He agrees to protect Gwynna if she will agree to be bound in service to him. Gwynna is frightened but intrigued-and says yes-for this Myrddin serves the young, rough, and powerful Arthur. In the course of their travels, Myrddin transforms Gwynna into the mysterious Lady of the Lake, a boy warrior, and a spy. It is part of a plot to transform Arthur from the leader of (con't)

### **A Darkling Plain (Mortal Engines, Book 4)**

The epic city-eat-city adventure is now a major motion picture produced by Peter Jackson!

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