

Battlefront II Inferno Squad Star Wars

Star Wars: Women of the Galaxy Heresy Omen Higher Is Waiting Star Wars: The Rebel Files Star Wars: Rebel Rising Star Wars: Absolutely Everything You Need to Know, Updated and Expanded Star Wars: Guardians of the Whills Shadow Fall (Star Wars) Fable: Edge of the World Assassin's Creed: The Official Movie Novelization Alphabet Squadron (Star Wars) Viola in Reel Life Lost Names Star Wars: Battlefront II: Inferno Squad Star Wars William Shakespeare's The Force Doth Awaken Battlefront: Twilight Company (Star Wars) Battlefront Star Wars: The High Republic: A Test of Courage Vampire of the Mists The Force Awakens Lords of the Sith: Star Wars The Art of Star Wars Star Wars: Galaxy's Edge: Traveler's Guide to Batuu Star Wars: A New Dawn Dragon Age: the First Five Graphic Novels Battlefront II: Inferno Squad (Star Wars) World of Warcraft: War Crimes Dark Disciple: Star Wars Star Wars Dear Luke, We Need to Talk, Darth Before the Storm (World of Warcraft) Star Wars Lost Stars, Vol. 2 (manga) Star Wars: Battlefront II Inferno Squad Star Wars: Life and Legend of Obi-Wan Kenobi Star Wars: Resistance Reborn Star Wars: Phasma

Star Wars: Women of the Galaxy

Set your course for the edge of the galaxy to the planet Batuu, where you'll be immersed in the alluring offerings of a mysterious outpost and thriving port that is a haven for scoundrels, rogues, and smugglers. Upon arrival, you will have access to an authentic, in-world environment unlike anything you have ever experienced before! This official guide to Batuu is written completely in-world, as if you are a visitor from another part of the galaxy looking for recommendations on where to eat, shop, and sightsee while on your trip to this exciting location. Highlighted features: Full-color photos, illustrations, and maps Original content from Lucasfilm and Walt Disney Imagineering Backstories to characters and locations found in Black Spire Outpost Whether living your adventure in Star Wars: Galaxy's Edge or simply being an armchair traveler, this in-depth literary companion will delight any fan of Star Wars.

Heresy

I'm marooned. Abandoned. Left to rot in boarding school . . . Viola doesn't want to go to boarding school, but somehow she ends up at an all-girls school in South Bend, Indiana, far, far away from her home in Brooklyn, New York. Now Viola is stuck for a whole year in the sherbet-colored sweater capital of the world. Ick. There's no way Viola's going to survive the year—especially since she has to replace her best friend Andrew with three new roommates who, disturbingly, actually seem to like it there. She resorts to viewing the world (and hiding) behind the lens of her video camera. Boarding school, though, and her roommates and even the Midwest are nothing like she thought they would be, and soon Viola realizes she may be in for the most incredible year of her life. But first she has to put the camera down and let the world in.

Omen

The cinematic innovator behind Tyler Perry Studios traces his youth in New Orleans through his successful career, in an uplifting account of his spiritual awakening that explains how his faith has enriched his life and sustained him in hard times.--Worldcat.

Higher Is Waiting

It's true - all of it! The blockbuster movie jumps from the big screen to the comic-book page! It's been three decades since the Rebel Alliance destroyed the Death Star and toppled the Galactic Empire - but

now, on the remote planet Jakku, there is a stirring in the Force. A young scavenger named Reya deserting Stormtrooper named Finnan ace pilot named Poe and a dark apprentice named Kylo Ren Their lives are about to collide as the awakening begins. Writer Chuck Wendig (Star Wars: The Aftermath Trilogy) and artist Luke Ross (HERCULES) take us back into the saga of a lifetime! Collecting STAR WARS: THE FORCE AWAKENS ADAPTATION #1-#6.

Star Wars: The Rebel Files

New York Times bestselling author Beth Revis brings to life the early adventures and heartbreaks of the heroine of the smash hit movie *Rogue One: A Star Wars Story*. When Jyn Erso was five years old, her mother was murdered and her father taken from her to serve the Empire. But despite the loss of her parents she is not completely alone—Saw Gerrera, a man willing to go to any extremes necessary in order to resist Imperial tyranny, takes her in as his own, and gives her not only a home but all the abilities and resources she needs to become a rebel herself. Jyn dedicates herself to the cause—and the man. But fighting alongside Saw and his people brings with it danger and the question of just how far Jyn is willing to go as one of Saw's soldiers. When she faces an unthinkable betrayal that shatters her world, Jyn will have to pull the pieces of herself back together and figure out what she truly believes in and who she can really trust.

Star Wars: Rebel Rising

The updated edition of this bestseller with fascinating facts and fun trivia from everyone's favorite galaxy far, far away! *Star Wars*(tm): Absolutely Everything You Need to Know is now updated and expanded with brand-new weird and wonderful Star Wars trivia, strange-but-true facts, and fascinating "Did you know?" Q&As. Find out who cleans the floors of the Death Star and what takes 1,000 years to digest its victims! From movie-making trivia to quirky data you never knew, this book will excite new and old fans alike of the latest Star Wars movies, *Star Wars Rebels*(tm), and *Star Wars: The Clone Wars*(tm). & TM 2017 LUCASFILM LTD.

Star Wars: Absolutely Everything You Need to Know, Updated and Expanded

NEW YORK TIMES BESTSELLER A long time ago in a galaxy far, far away. . . . When the Emperor and his notorious apprentice, Darth Vader, find themselves stranded in the middle of insurgent action on an inhospitable planet, they must rely on each other, the Force, and their own ruthlessness to prevail. "It appears things are as you suspected, Lord Vader. We are indeed hunted." Anakin Skywalker, Jedi Knight, is just a memory. Darth Vader, newly anointed Sith Lord, is ascendant. The Emperor's chosen apprentice has swiftly proven his loyalty to the dark side. Still, the history of the Sith Order is one of duplicity, betrayal, and acolytes violently usurping their Masters—and the truest measure of Vader's allegiance has yet to be taken. Until now. On Ryloth, a planet crucial to the growing Empire as a source of slave labor and the narcotic known as "spice," an aggressive resistance movement has arisen, led by Cham Syndulla, an idealistic freedom fighter, and Isval, a vengeful former slave. But Emperor Palpatine means to control the embattled world and its precious resources—by political power or firepower—and he will be neither intimidated nor denied. Accompanied by his merciless disciple, Darth Vader, he sets out on a rare personal mission to ensure his will is done. For Syndulla and Isval, it's the opportunity to strike at the very heart of the ruthless dictatorship sweeping the galaxy. And for the Emperor and Darth Vader, Ryloth becomes more than just a matter of putting down an insurrection: When an ambush sends them crashing to the planet's surface, where inhospitable terrain and an army of resistance fighters await them, they will find their relationship tested as never before. With only their lightsabers, the dark side of the Force, and each other to depend on, the two Sith must decide if the brutal bond they share will make

them victorious allies or lethal adversaries. Praise for Lords of the Sith “A compelling tale [that] gives us new insight into the relationship between Darth Vader and his master, Emperor Palpatine.”—New York Daily News “Endlessly fascinating . . . a tale [that is] not just compelling but completely thrilling.”—Big Shiny Robot “The best novel so far in this new era of official canon Star Wars stories.”—IGN “Packed with action . . . hard to put down.”—Seattle Geekly From the Hardcover edition.

Star Wars

NEW YORK TIMES BESTSELLER • An all-new, official prequel novel to The Battle for Azeroth, Blizzard Entertainment’s next expansion to the critically acclaimed World of Warcraft videogame. Azeroth is dying. The Horde and the Alliance defeated the demonic Burning Legion, but a dire catastrophe is unfolding deep below the surface of the world. There is a mortal wound in the heart of Azeroth, struck by the sword of the fallen titan Sargeras in a final act of cruelty. For Anduin Wrynn, king of Stormwind, and Sylvanas Windrunner, warchief of the Horde and queen of the Forsaken, there is little time to rebuild what remains and even less to mourn what was lost. Azeroth’s devastating wound has revealed a mysterious material known as Azerite. In the right hands, this strange golden substance is capable of incredible feats of creation; in the wrong ones, it could bring forth unthinkable destruction. As Alliance and Horde forces race to uncover the secrets of Azerite and heal the wounded world, Anduin enacts a desperate plan aimed at forging a lasting peace between the factions. Azerite jeopardizes the balance of power, and so Anduin must gain the trust of Sylvanas. But, as ever, the Dark Lady has her own machinations. For peace to be possible, generations of bloodshed and hatred must be brought to an end. But there are truths that neither side is willing to accept and ambitions they are loath to relinquish. As Alliance and Horde alike grasp for the Azerite’s power, their simmering conflict threatens to reignite all-out war—a war that would spell doom for Azeroth. Praise for Before the Storm “This is easily the best book in the World of Warcraft series, and I don’t say that lightly. . . . It’s so much more than a tie-in novel. . . . It’s a beautiful book.”—Blizzard Watch

Star Wars: Guardians of the Whills

"Screenplay written by Lawrence Kasdan & J.J. Abrams and Michael Arndt; based on characters created by George Lucas."

Shadow Fall (Star Wars)

An exciting adventure about two of the brave heroes from the smash hit movie Rogue One: A Star Wars Story! On the desert world of Jedha, in the Holy City, friends Baze and Chirrut used to be Guardians of the Whills, who looked after the Kyber Temple and the devoted pilgrims who worshipped there. Then the Empire came and took over the planet. The temple was destroyed and the people scattered. Now Baze and Chirrut do what they can to resist the Empire and protect the people of Jedha, but it never seems to be enough. Then a man named Saw Gerrera arrives, with a militia of his own and grand plans to take down the Empire. It seems like the perfect way for Baze and Chirrut to make a real difference and help the people of Jedha live better lives. But will it come at too great a cost?

Fable: Edge of the World

In this classic tale, Richard E. Kim paints seven vivid scenes from a boyhood and early adolescence in Korea at the height of the Japanese occupation, 1932 to 1945. Taking its title from the grim fact that the occupiers forced the Koreans to renounce their own names and adopt Japanese names instead, the book follows one Korean family through the Japanese occupation to the surrender of the Japanese empire.

Lost Names is at once a loving memory of family and a vivid portrayal of life in a time of anguish.

Assassin's Creed: The Official Movie Novelization

"The only way to bring down the Sith's most dangerous warrior may be to join forces with the dark side"--Back cover.

Alphabet Squadron (Star Wars)

Branded as rebels and traitors, the members of the Alliance worked from the shadows, gathering information and support from across the galaxy to bring an end to the Empire's tyranny. This information has been kept hidden until now. Discovered in the ruins of an abandoned rebel base, these files have been passed among members of the Resistance, who have added notes, updates, and new insights to the documents. A repository of Alliance intelligence, The Rebel Files weaves together classified documents, intercepted transmissions, and gathered communications to trace the formation of the Rebel Alliance. Unlock the secrets of the Rebel Alliance!

Viola in Reel Life

NAMED ONE OF THE BEST BOOKS OF THE YEAR BY BUZZFEED • A companion novel inspired by *Star Wars: Battlefront*, this action-packed adventure follows a squad of soldiers caught in the trenches of the ultimate galactic war between good and evil. The bravest soldiers. The toughest warriors. The ultimate survivors. Among the stars and across the vast expanses of space, the Galactic Civil War rages. On the battlefields of multiple worlds in the Mid Rim, legions of ruthless stormtroopers—bent on crushing resistance to the Empire wherever it arises—are waging close and brutal combat against an armada of freedom fighters. In the streets and alleys of ravaged cities, the front-line forces of the Rebel Alliance are taking the fight to the enemy, pushing deeper into Imperial territory and grappling with the savage flesh-and-blood realities of war on the ground. Leading the charge are the soldiers—men and women, human and nonhuman—of the Sixty-First Mobile Infantry, better known as Twilight Company. Hard-bitten, war-weary, and ferociously loyal to one another, the members of this renegade outfit doggedly survive where others perish, and defiance is their most powerful weapon against the deadliest odds. When orders come down for the rebels to fall back in the face of superior opposition numbers and firepower, Twilight reluctantly complies. Then an unlikely ally radically changes the strategic equation—and gives the Alliance's hardest-fighting warriors a crucial chance to turn retreat into resurgence. Orders or not, alone and outgunned but unbowed, Twilight Company locks, loads, and prepares to make its boldest maneuver—trading down-and-dirty battle in the trenches for a game-changing strike at the ultimate target: the very heart of the Empire's military machine. Praise for *Battlefront: Twilight Company* "A novel that ties in to a video game based on a sprawling sci-fi franchise shouldn't be this good. . . . *Battlefront: Twilight Company* effortlessly thrusts readers onto the frontlines of the Galactic Civil War in a gripping tale."—*New York Daily News* "Compelling . . . an entertaining journey through a galaxy in turmoil . . . *Battlefront: Twilight Company* explores what happens to the cannon fodder fighting and dying in the background of space opera's cinematic action sequences. Focusing on the life of a few low-ranking Rebel grunts caught up in a vast interstellar conflict, the novel is an enjoyable tale of interstellar adventure and drama."—*IGN* "Satisfyingly complex, immersive and moving . . . a war story unlike any *Star Wars* book that's come before it."—*Rogoo Depot* "A military thriller [with] some pretty impressive actions scenes [and] the lived-in, gritty feel of the original trilogy . . . [Alexander] Freed shows us the military side of the *Star Wars* universe in a way that we haven't seen much before, while also giving readers new perspectives on classic characters and moments."—*Tech Times* "*Twilight Company* is one of the greatest *Star Wars* stories ever about someone

doggedly, cynically coming to understand why acting according to the light side is important.”—Den of Geek “The strongest canon piece of Star Wars literature thus far . . . sure to be a fan-pleasing favorite . . . Explosive action scenes and dark humor only punctuate this character-driven tale [with] heavy world-building and cameos from other characters throughout the Star Wars pantheon.”—Alternative Nation

Lost Names

A long time ago in a galaxy far, far away. . . . “The war is over. The Separatists have been defeated, and the Jedi rebellion has been foiled. We stand on the threshold of a new beginning.”—Emperor Palpatine, *Star Wars: Episode III: Revenge of the Sith* For a thousand generations, the Jedi Knights brought peace and order to the Galactic Republic, aided by their connection to the mystical energy field known as the Force. But they were betrayed—and the entire galaxy has paid the price. It is the Age of the Empire. Now Emperor Palpatine, once Chancellor of the Republic and secretly a Sith follower of the dark side of the Force, has brought his own peace and order to the galaxy. Peace through brutal repression, and order through increasing control of his subjects’ lives. But even as the Emperor tightens his iron grip, others have begun to question his means and motives. And still others, whose lives were destroyed by Palpatine’s machinations, lay scattered about the galaxy like unexploded bombs, waiting to go off. . . .

Star Wars: Battlefront II: Inferno Squad

Set in the aftermath of *Rogue One: A Star Wars Story*, this action-packed prequel to the hotly anticipated videogame *Battlefront II* introduces the Empire's elite force- Inferno Squad. After the humiliating theft of the Death Star plans and the destruction of the battle station, the Empire is on the defensive. But not for long. In retaliation, the elite Imperial soldiers of Inferno Squad have been called in for the crucial mission of infiltrating and eliminating the Partisans-the rebel faction once led by notorious Republic freedom fighter Saw Gerrera. Following the death of their leader, the Partisans have carried on his extremist legacy, determined to thwart the Empire-no matter the cost. Now Inferno Squad must prove its status as the best of the best and take down the Partisans from within. But the growing threat of being discovered in their enemy's midst turns an already dangerous operation into a do-or-die acid test they dare not fail. To protect and preserve the Empire, to what lengths will Inferno Squad go . . . and how far beyond them? The Rebellion may have heroes like Jyn Erso and Luke Skywalker. But the Empire has Inferno Squad.

Star Wars

As the Empire and the Rebellion clash, the galaxy trembles! In the wake of the obliteration of Alderaan, Thane's faith in the Empire is shaken, while the destruction of the Death Star that soon follows gives Ciena a reason to rededicate herself to the side she's chosen. As their paths diverge, is love strong enough to overcome the distance growing between them?

William Shakespeare's The Force Doth Awaken

Battlefront: Twilight Company (Star Wars)

"Collects the Dark Horse comic book series *Dragon age: the silent grove* #1-6, *Those who speak* #1-3, *Until we sleep* #1-3, *Magekiller* #1-5, and *Knight errant* #1-5"--Copyright page.

Battlefront

NEW YORK TIMES BESTSELLER • Set in the aftermath of *Rogue One: A Star Wars Story*, this action-packed prequel to the hotly anticipated videogame *Battlefront II* introduces the Empire's elite force: *Inferno Squad*. After the humiliating theft of the *Death Star* plans and the destruction of the battle station, the Empire is on the defensive. But not for long. In retaliation, the elite Imperial soldiers of *Inferno Squad* have been called in for the crucial mission of infiltrating and eliminating the *Partisans*—the rebel faction once led by notorious Republic freedom fighter *Saw Gerrera*. Following the death of their leader, the *Partisans* have carried on his extremist legacy, determined to thwart the Empire—no matter the cost. Now *Inferno Squad* must prove its status as the best of the best and take down the *Partisans* from within. But the growing threat of being discovered in their enemy's midst turns an already dangerous operation into a do-or-die acid test they dare not fail. To protect and preserve the Empire, to what lengths will *Inferno Squad* go . . . and how far beyond them? The Rebellion may have heroes like *Jyn Erso* and *Luke Skywalker*. But the Empire has *Inferno Squad*. Praise for *Battlefront II: Inferno Squad* "Wow . . . This book is a must-read. Christie Golden just knocked it out of the park!"—*The Geek's Attic* "[A] great space thriller . . . full of action, drama and character."—*Rebels Report*

Star Wars: The High Republic: A Test of Courage

Vampire of the Mists

"Inspired by the author's wildly popular, long-running *McSweeney's* column, *Pop Culture Correspondences* is a hilarious deconstruction of the most iconic pop culture moments of our lifetimes"--

The Force Awakens

The national bestseller and direct tie-in to the new game expansion pack *Warlords of Draenor*—a thrilling novel set in the universe of the record-breaking, internationally bestselling video game *World of Warcraft*! The brutal siege of *Orgrimmar* is over. Alliance and Horde forces have stripped *Garrosh Hellscream*, one of the most reviled figures on *Azeroth*, of his title as warchief. His thirst for conquest devastated cities, nearly tore the Horde apart, and destroyed countless lives. Now, on the legendary continent of *Pandaria*, he will stand trial for his transgressions. Renowned leaders from across the world have gathered to witness this historic event. As the trial unfolds, agents of the bronze dragonflight present shocking visions of *Garrosh's* atrocities. For many of those in attendance, these glimpses into history force them to relive painful memories and even question their own innocence or guilt. For others, the chilling details stoke the flames of their hatred. Unbeknownst to anyone, shadowy forces are at work on *Azeroth*, threatening not only the court's ability to mete out justice . . . but also the lives of everyone at the trial. © 2015 Blizzard Entertainment, Inc. All Rights Reserved. *Blizzard Entertainment* and *World of Warcraft* are trademarks or registered trademarks of *Blizzard Entertainment, Inc.* in the US and/or other countries.

Lords of the Sith: Star Wars

The official prequel novel to the Xbox 360 videogame, *Fable:™ The Journey* It's been almost a decade since the events of *Fable 3*, when the Hero vanquished the threat across the sea and claimed his throne. As king he led *Albion* to an era of unprecedented peace and prosperity. But on the night of his wedding to his new queen, ominous word arrives: The darkness has returned. Beyond a harrowing mountain pass, the exotic desert country *Samarkand* has been overrun by shadowy forces. Within the walls of its capital city, a mysterious usurper known only as the *Empress* has seized control. To protect his realm, the king must lead his most trusted allies into a strange land unknown to outsiders. As they forge ahead along

Samarkand's ancient Great Road, populated by undead terrors and fantastic creatures once believed to be the stuff of legend, the king is drawn ever closer to his greatest challenge yet. But soon Albion is engulfed in a war of its own. As the darkness spreads, town by town, a treacherous force has infiltrated the queen's circle. Now the fate of all that is good rests with a faint flicker of hope . . . that somewhere, somehow, heroes still do exist. © 2012 Microsoft Corporation. All Rights Reserved. Microsoft, Fable, Lionhead, the Lionhead logo, Xbox, and the Xbox logo are trademarks of the Microsoft group of companies.

The Art of Star Wars

As Grand Master Luke investigates his nephew Jacen's strange powers, he leaves the Jedi Order vulnerable to its unstable members and an increasingly anti-Jedi government, a situation that is further complicated by a Sith plot.

Star Wars: Galaxy's Edge: Traveler's Guide to Batuu

Set in the aftermath of *Rogue One: A Star Wars Story*, this action-packed prequel to the hotly anticipated videogame *Battlefront II* introduces the Empire's elite force: Inferno Squad. After the humiliating theft of the Death Star plans and the destruction of the battle station, the Empire is on the defensive. But not for long. In retaliation, the elite Imperial soldiers of Inferno Squad have been called in for the crucial mission of infiltrating and eliminating the Partisans--the rebel faction once led by notorious Republic freedom fighter Saw Gerrera. Following the death of their leader, the Partisans have carried on his extremist legacy, determined to thwart the Empire--no matter the cost. Now Inferno Squad must prove its status as the best of the best and take down the Partisans from within. But the growing threat of being discovered in their enemy's midst turns an already dangerous operation into a do-or-die acid test they dare not fail. To protect and preserve the Empire, to what lengths will Inferno Squad go . . . and how far beyond them? The Rebellion may have heroes like Jyn Erso and Luke Skywalker. But the Empire has Inferno Squad.

Star Wars: A New Dawn

Long before the Clone Wars, the Empire, or the First Order, the Jedi lit the way for the galaxy in a golden age known as the High Republic! Vernestra Rwoh is a new Jedi Knight at age sixteen, but her first real assignment feels an awful lot like babysitting. She's been charged with supervising twelve-year old aspiring inventor Avon Starros on a cruiser headed to the dedication of a wondrous new space station called Starlight Beacon. But soon into their journey, bombs go off aboard the cruiser. While the adult Jedi try to save the ship, Vernestra, Avon, Avon's droid J-6, a Jedi Padawan, and an ambassador's son make it to an escape shuttle, but communications are out and supplies are low. They decide to land on a nearby moon, which offers shelter but not much more. And unbeknownst to them, danger lurks in the forest. "Rich internal third-person dialogue reveals dollops of inner turmoil for each character at key moments as well as providing some much-needed world-building to make this a winning choice. A great read for Star Wars fans young and old." -- Kirkus Reviews

Dragon Age: the First Five Graphic Novels

Overlooked as a Padawan, he was to become one of the most revered Masters of all. Sworn to serve the Galactic Republic and the Jedi Order, his own apprentice would bring about their destruction. Powerless to retrieve Darth Vader from the dark side, he would train the only one who could. This is the legendary story of Obi-Wan Kenobi from his first meeting with Anakin Skywalker to his final meeting with Darth

Vader--and beyond.

Battlefront II: Inferno Squad (Star Wars)

Alphabet Squadron's hunt for the deadliest TIE fighters in the galaxy continues in this Star Wars adventure! News of the New Republic's victory still reverberates through the galaxy. In its wake, the capital ships of the newly legitimized galactic government journey to the farthest stars, seeking out and crushing the remnants of imperial tyranny. But some old ghosts are harder to banish than others. And none are more dangerous than Shadow Wing. Yrica Quell's ragtag Alphabet Squadron still leads the search for Shadow Wing, but they're no closer to their goal—and the pressure to find their quarry before it's too late has begun to shake them apart. Determined to finish the fight once and for all, Quell works with New Republic Intelligence's contentious Caern Adan and the legendary General Hera Syndulla to prepare the riskiest gambit of her starfighting career—a trap for Shadow Wing that could finish the chase once and for all. But in the darkness, their enemy has evolved. Soran Keize, last of the Imperial aces, has stepped into the power vacuum at the head of Shadow Wing, reinvigorating the faltering unit in their hour of need. Once adrift in the aftershocks of the war, Keize has found meaning again, leading the lost soldiers of his unit through to safety. The only thing standing in his way? The most mismatched squadron in the New Republic Navy, led by his former mentee: the traitor Yrica Quell.

World of Warcraft: War Crimes

Set in the aftermath of *Rogue One: A Star Wars Story*, this action-packed prequel to the hotly anticipated videogame *Battlefront II* introduces the Empire's elite force: Inferno Squad. After the humiliating theft of the Death Star plans and the destruction of the battle station, the Empire is on the defensive. But not for long. In retaliation, the elite Imperial soldiers of Inferno Squad have been called in for the crucial mission of infiltrating and eliminating the Partisans—the rebel faction once led by notorious Republic freedom fighter Saw Gerrera. Following the death of their leader, the Partisans have carried on his extremist legacy, determined to thwart the Empire—no matter the cost. Now Inferno Squad must prove its status as the best of the best and take down the Partisans from within. But the growing threat of being discovered in their enemy's midst turns an already dangerous operation into a do-or-die acid test they dare not fail. To protect and preserve the Empire, to what lengths will Inferno Squad go . . . and how far beyond them? The Rebellion may have heroes like Jyn Erso and Luke Skywalker. But the Empire has Inferno Squad.

Dark Disciple: Star Wars

They are heroes and villains, Sith and Jedi, senators and scoundrels, mothers, mercenaries, artists, pilots. . . . The women of the Star Wars galaxy drive its stories and saga forward at every level. This beautifully illustrated, fully authorized book profiles 75 fascinating female characters from across films, fiction, comics, animation, and games. Featuring Leia Organa, Rey, Ahsoka Tano, Iden Versio, Jyn Erso, Rose Tico, Maz Kanata, and many more, each character is explored through key story beats, fresh insights, and behind-the-scenes details by author Amy Ratcliffe. Also showcasing more than 100 all-new illustrations by a dynamic range of female and non-binary artists, here is an inspiring celebration of the characters that help create a galaxy far, far away. • INCLUDING CHARACTERS FROM SOLO: A STAR WARS STORY AND STAR WARS: RESISTANCE • INCLUDES CHARACTERS VISUALIZED HERE FOR THE FIRST TIME Amy Ratcliffe is the managing editor of Nerdist and a contributor to StarWars.com, and has written for outlets such as Star Wars Insider and IGN. She's a host at Star Wars Celebration and cohosts the Lattes with Leia podcast. When she's not visiting a galaxy far, far away, she lives in Los Angeles, California. Contributing artists: • Alice X. Zhang • Amy Beth

Christenson • Annie Stoll • Annie Wu • Christina Chung • Cryssy Cheung • Eli Baumgartner • Elsa Charretier • Geneva Bowers • Jennifer Aberin Johnson • Jen Bartel • Jenny Parks • Karen Hallion • Little Corvus • Sara Alfageeh • Sara Kipin • Sarah Wilkinson • Viv Tanner © & TM LUCASFILM LTD. Used Under Authorization.

Star Wars

Discover Captain Phasma's mysterious history in the official prequel to *The Last Jedi*, the highly anticipated blockbuster film directed by Rian Johnson. One of the most cunning and merciless officers of the First Order, Captain Phasma commands the favor of her superiors, the respect of her peers, and the terror of her enemies. But for all her renown, Phasma remains as virtually unknown as the impassive expression on her gleaming chrome helmet. Now, an adversary is bent on unearthing her mysterious origins—and exposing a secret she guards as zealously and ruthlessly as she serves her masters. Deep inside the *Battlecruiser Absolution*, a captured Resistance spy endures brutal interrogation at the hands of a crimson-armored stormtrooper—Cardinal. But the information he desires has nothing to do with the Resistance or its covert operations against the First Order. What the mysterious stormtrooper wants is Phasma's past—and with it whatever long-buried scandal, treachery, or private demons he can wield against the hated rival who threatens his own power and privilege in the ranks of the First Order. His prisoner has what Cardinal so desperately seeks, but she won't surrender it easily. As she wages a painstaking war of wills with her captor, bargaining for her life in exchange for every precious revelation, the spellbinding chronicle of the inscrutable Phasma unfolds. But this knowledge may prove more than just dangerous once Cardinal possesses it—and once his adversary unleashes the full measure of her fury.

Dear Luke, We Need to Talk, Darth

The first novel in a new trilogy starring veteran New Republic pilots! On the brink of victory in a brutal war, five New Republic pilots transform from hunted to hunters in this epic Star Wars adventure. Set after *Return of the Jedi*, *Alphabet Squadron* follows a unique team, each flying a different class of starfighter as they struggle to end their war once and for all. The Emperor is dead. His final weapon has been destroyed. The Imperial Army is in disarray. In the aftermath, Yrica Quell is just one of thousands of defectors from her former cause living in a deserters' shantytown—until she is selected to join *Alphabet Squadron*. Cobbled together from an eclectic assortment of pilots and starfighters, the five members of *Alphabet* are tasked by New Republic general Hera Syndulla herself. Like Yrica, each is a talented pilot struggling to find their place in a changing galaxy. Their mission: to track down and destroy the mysterious *Shadow Wing*, a lethal force of TIE fighters exacting bloody, reckless vengeance in the twilight of their reign. The newly formed unit embodies the heart and soul of the Rebellion: ragtag, resourceful, scrappy, and emboldened by their most audacious victory in decades. But going from underdog rebels to celebrated heroes isn't as easy as it seems, and their inner demons threaten them as much as their enemies among the stars. The wayward warriors of *Alphabet Squadron* will have to learn to fly together if they want to protect the new era of peace they've fought so hard to achieve. Part of a Marvel and Del Rey crossover event, *Alphabet Squadron* is the counterpart to Marvel's *TIE Fighter* miniseries, which follows the exploits of *Shadow Wing* as they scheme to thwart the New Republic.

Before the Storm (World of Warcraft)

Experience the Star Wars saga reimagined as an Elizabethan drama penned by William Shakespeare himself, complete with authentic meter and verse, and theatrical monologues and dialogue by everyone

from Rey to Chewbacca. As the noble Resistance clashes with the vile First Order, Rey, Finn, Poe Dameron, Kylo Ren, and BB-8 are pulled into a galaxy-wide drama. The romance of Han Solo and Leia Organa takes a tragic turn that Shakespeare would approve of. Authentic meter, stage directions, reimagined movie scenes and dialogue, and hidden Easter eggs throughout will entertain and impress fans of Star Wars and Shakespeare alike. Every scene and character from the film appears in the play, along with twenty woodcut-style illustrations that depict an Elizabethan version of the Star Wars galaxy.

Star Wars Lost Stars, Vol. 2 (manga)

Star Wars: Battlefront II

The new book set in the universe of Assassin's Creed. Reliving the memories of his ancestor who fought beside Joan of Arc, high-ranking Templar Simon Hathaway slowly uncovers secrets of the past that could dangerously impact his present . . . and that of the entire Templar order. An endless conflict. An old wrong. A new revelation. Simon Hathaway, member of the Templar Inner Sanctum, brings a cool head and detached manner to his new role as Head of Abstergo Industry's Historical Research Division. But Simon also has an insatiable curiosity, and is fascinated by the thought of experiencing history first-hand through his ancestor Gabriel Laxart, who fought alongside the legendary Joan of Arc. When he enters the newly-designed Animus for its initial project, Simon finds himself unprepared for what he discovers: how deep the conflict between the Templars and the Assassins goes, and what his ancestor is willing to do for the woman he loves. And as he slowly uncovers secrets of the past, Simon is confronted with the most dangerous truth of all: Who is the heretic . . . and who is the true believer?

Inferno Squad

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Star Wars: Life and Legend of Obi-Wan Kenobi

Luke Skywalker takes on a high-stakes espionage operation to rescue a brilliant alien cryptographer sympathetic to the rebel cause, a mission that will push his abilities as a Rebel fighter and would-be Jedi to the limit.

Star Wars: Resistance Reborn

Step inside the Lucasfilm art departments for the creation of fantastical worlds, unforgettable characters, and unimaginable creatures. The Art of Star Wars: The Force Awakens will take you there, from the earliest gathering of artists and production designers at Lucasfilm headquarters in San Francisco to the fever pitch of production at Pinewood Studios to the conclusion of post-production at Industrial Light & Magic--all with unprecedented access. Exclusive interviews with the entire creative team impart fascinating insights in bringing director J.J. Abrams's vision to life; unused "blue sky" concept art offers glimpses into roads not traveled. Bursting with hundreds of stunning works of art, including production paintings, concept sketches, storyboards, blueprints, and matte paintings, this visual feast will delight Star Wars fans and cineastes for decades to come. The Art of Star Wars: The Force Awakens is the definitive expression of how the latest chapter in the Star Wars saga was dreamed into being. ALSO AVAILABLE FROM ABRAMS IN SPRING 2016: The Making of Star Wars: The Force Awakens by

Mark Cotta Vaz. Forewords by J.J. Abrams and Kathleen Kennedy. ISBN: 978-1-4197-2022-2

Star Wars: Pasma

Darth Plagueis, a Sith Lord who knows the Dark Side so well that he has power over life and death, joins forces with his apprentice, one-day emperor Darth Sidious, to try to dominate the whole galaxy. Reprint. Movie tie-in.

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